

Free & Open Source Software

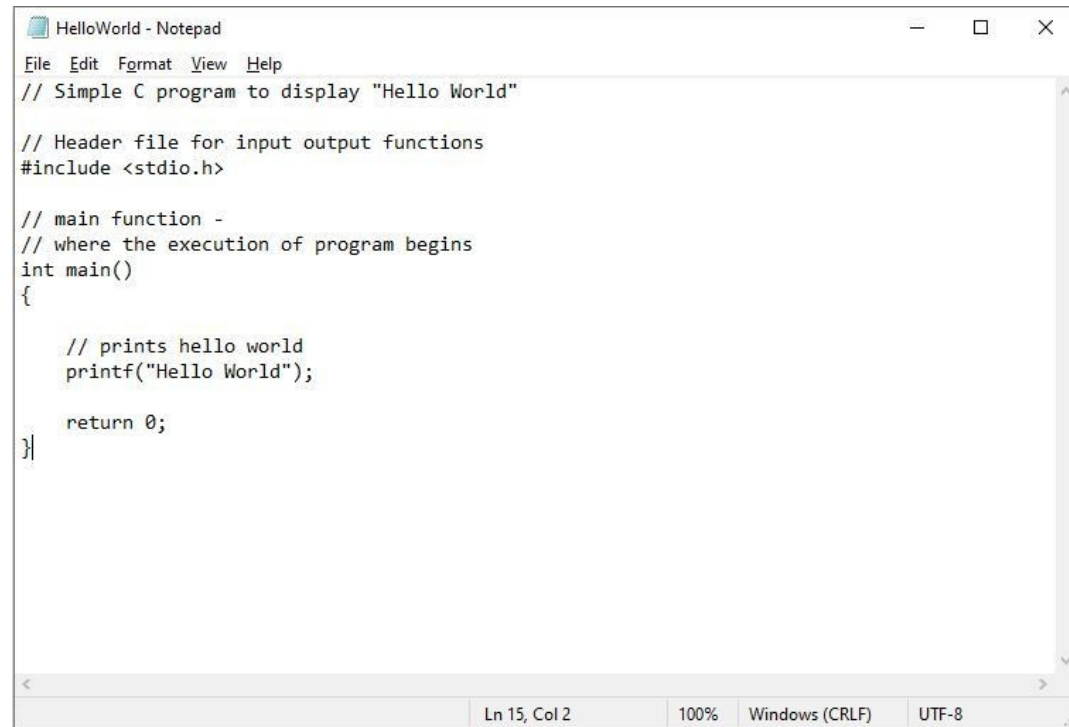
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How are application software built?

The source code

- Human-readable
- A language of some sort



```
File Edit Format View Help
// Simple C program to display "Hello World"

// Header file for input output functions
#include <stdio.h>

// main function -
// where the execution of program begins
int main()
{
    // prints hello world
    printf("Hello World");

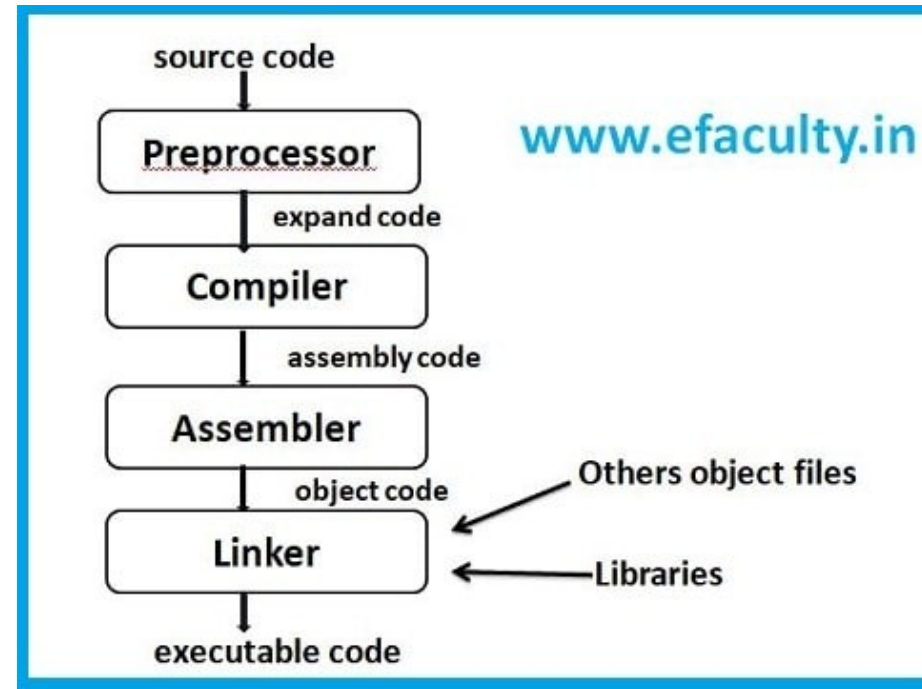
    return 0;
}
```

Ln 15, Col 2 100% Windows (CRLF) UTF-8

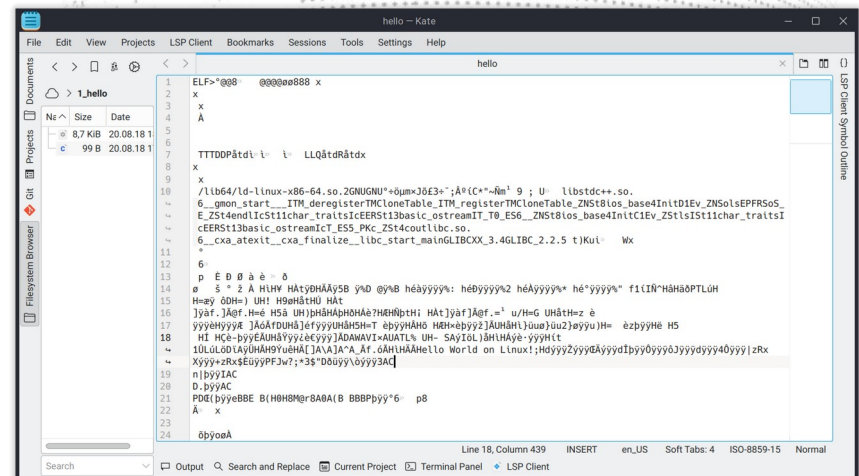
How are application software built?

The building process (*sensu lato* compilation)

- Translate the source code to executable
- One way deal, i.e. irreversible process – the exact source code cannot be recreated!



Insert: compilation hello.exe



Free and Open Source Software?

Result

- You don't need to use binaries from the authors (no charge or restrictions)
- You can modify the program's behavior
- You can see what the program does



SOURCEFORGE



Original paradigm

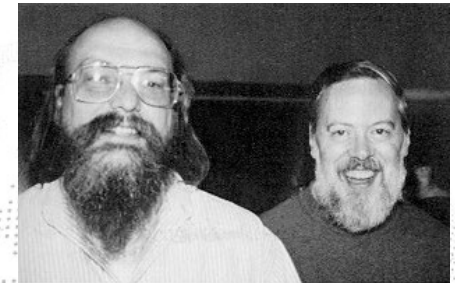
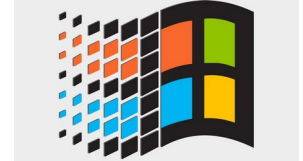
Software only for specific hardware!

- No transferability
- Apple still does this



Same Hardware → Different Software

- Proprietary operating systems
- Expensive, opaque
- **UNIX** (1969, AT&T Bell Labs)



Ken Thompson and
Dennis Ritchie

UNIX®

A Standard of The Open Group®

AIX

XENIX

solaris™

BSD

hp ux



It's a UNIX system.
I know this.

A Free operating system?

Richard Stallman

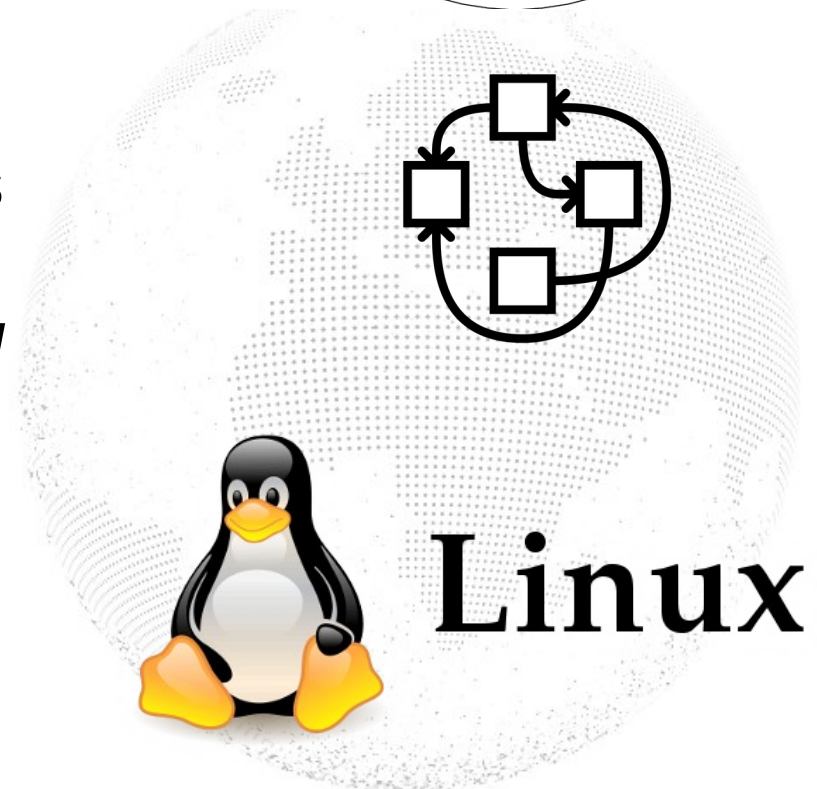
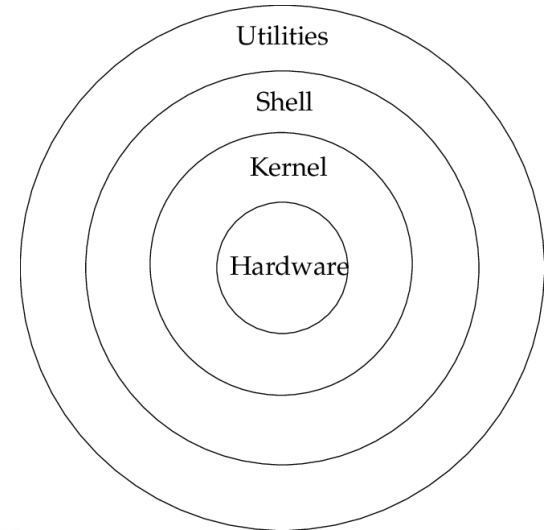


- @MIT: **GNU** is **Not UNIX** (1983)
- Unix-like OS: Modular design
- do one thing, but very good!
- Hundreds of software (including R!!)
- Works well with other open source software

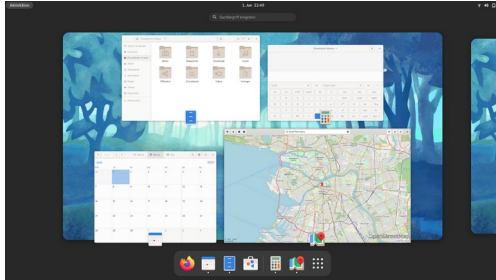


The Kernel

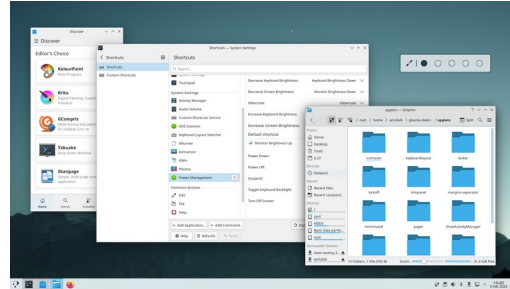
- The most important package of the OS, is built around this: Windows uses **NT**, MacOS: **Darwin**
- Handles hardware resources
- Original plans for GNU: *Hurd*
- 1991 UNIX-clone Minix was rebuilt by Linus Torvalds



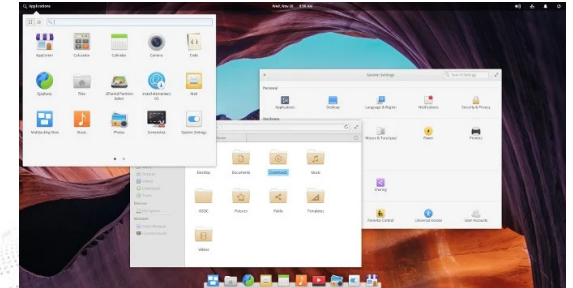
The Desktop Environment



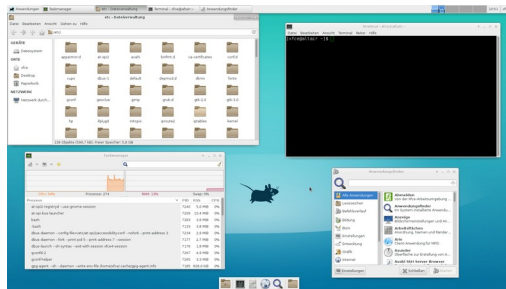
- GNOME



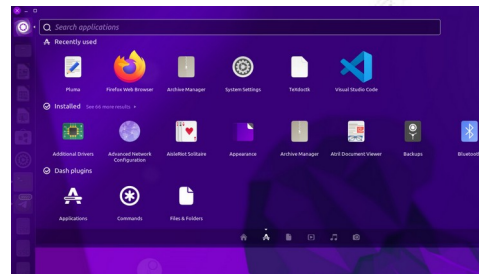
KDE



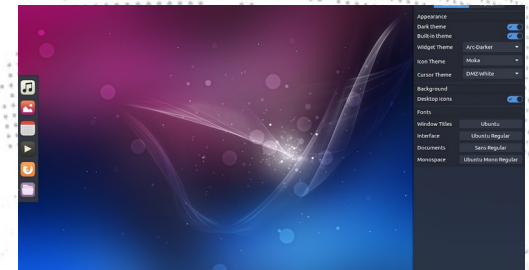
- Pantheon



XFCE



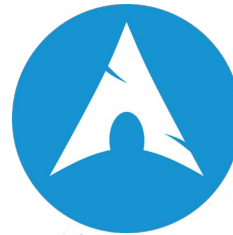
Unity



Budgie

Package management

- You can build programs yourself, but it is easier to use pre-built ones
- Most important/prevalent ones



Primary Distribution	Debian	Arch	Red Hat
Manager Program	dpkg/apt	pacman	Re
Package extension	.deb	(AUR)	.rpm

The Phylogeny

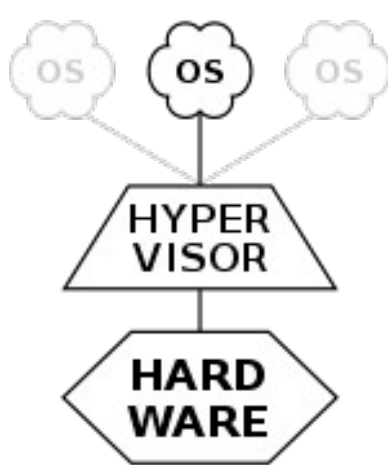
[https://en.wikipedia.org/wiki/Linux_distribution#/media/
File:2023_Linux_Distributions_Timeline.svg](https://en.wikipedia.org/wiki/Linux_distribution#/media/File:2023_Linux_Distributions_Timeline.svg)



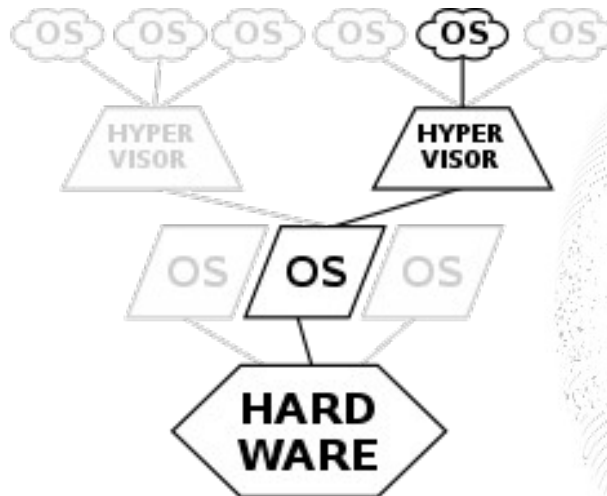
Try them!

In virtual computers...

<https://www.youtube.com/watch?v=v1JVqd8M3Yc>



TYPE 1
*native
(bare metal)*



TYPE 2
hosted



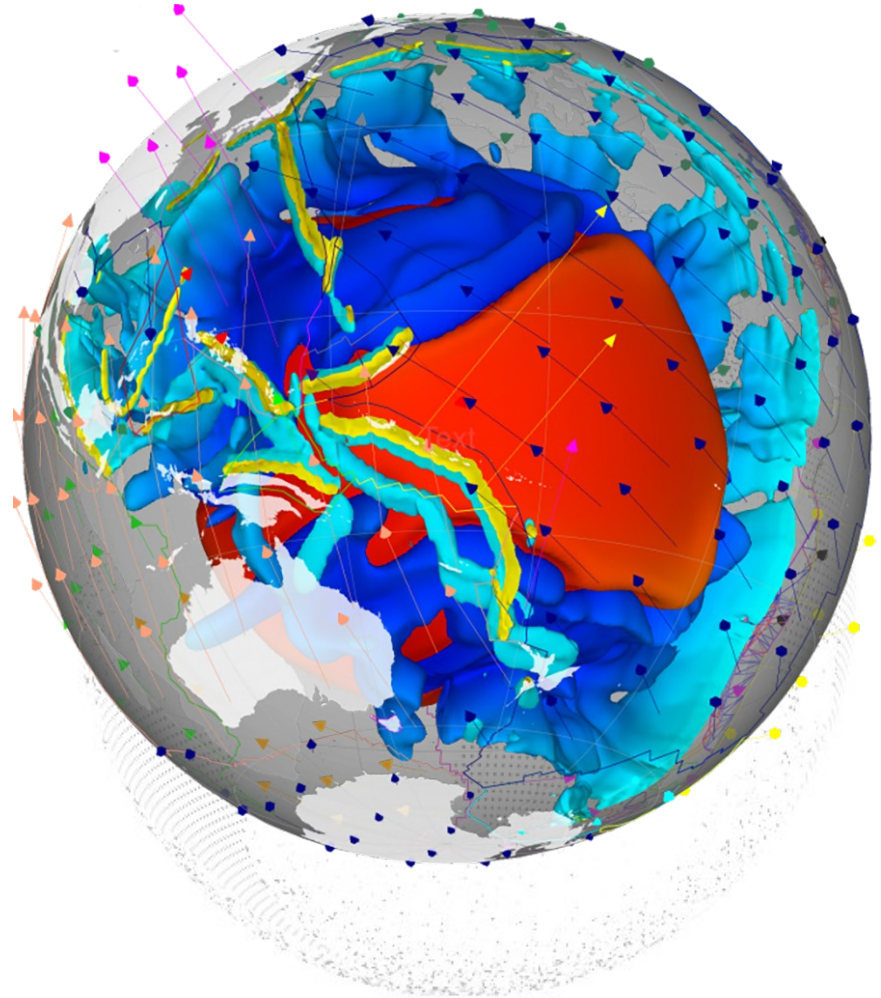
Inkscape

Vector graphics



GPlates

Plate tectonic reconstructions



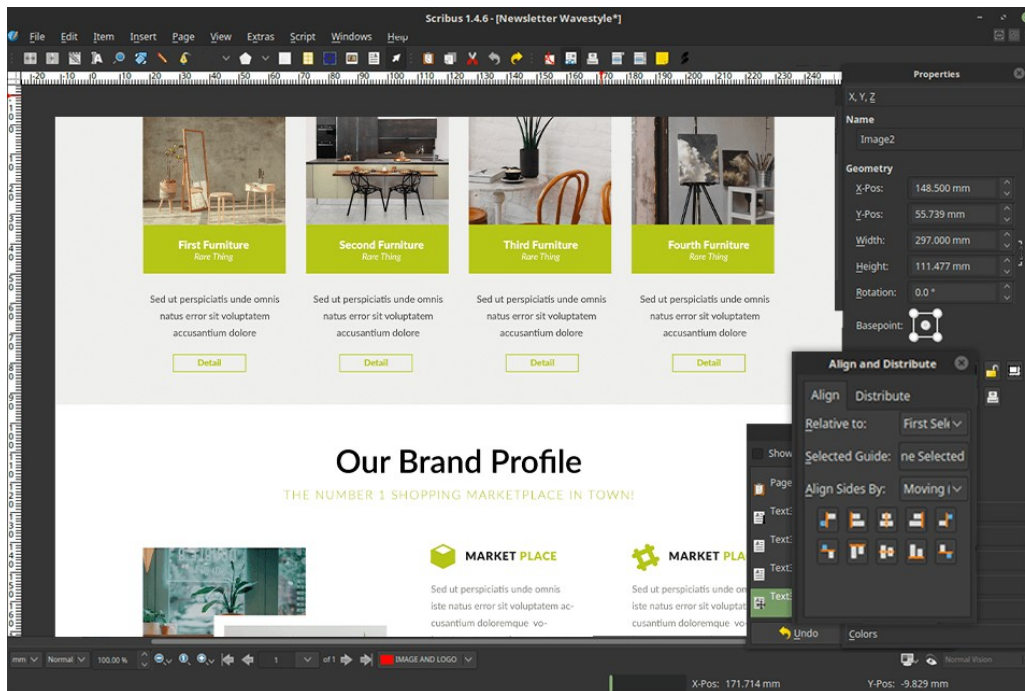
GIMP

Raster graphics editor



Scribus

Publishing (InDesign)



Blender

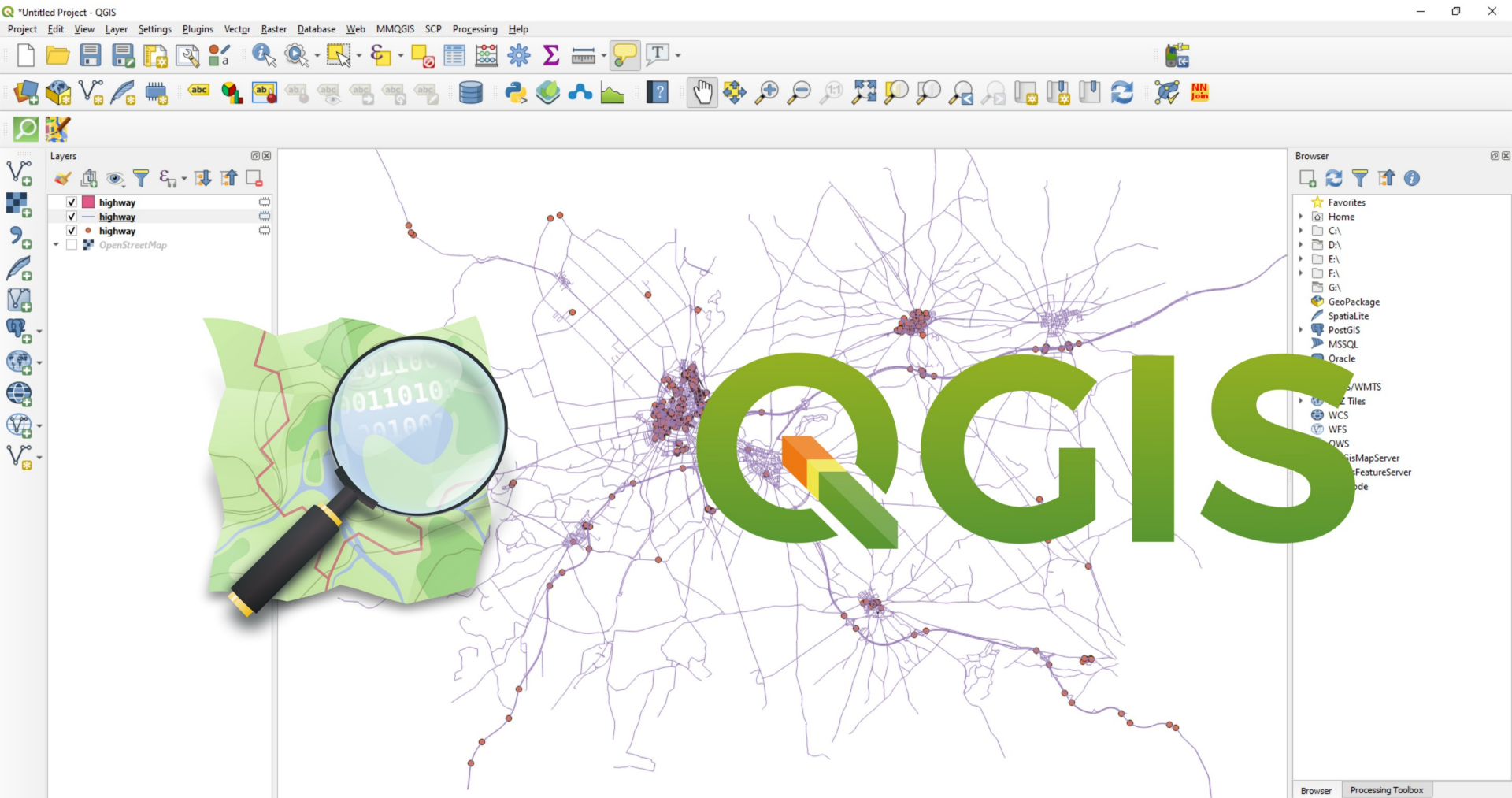
*3D Graphics, Modelling, Shading,
Animation, Rendering*

blender



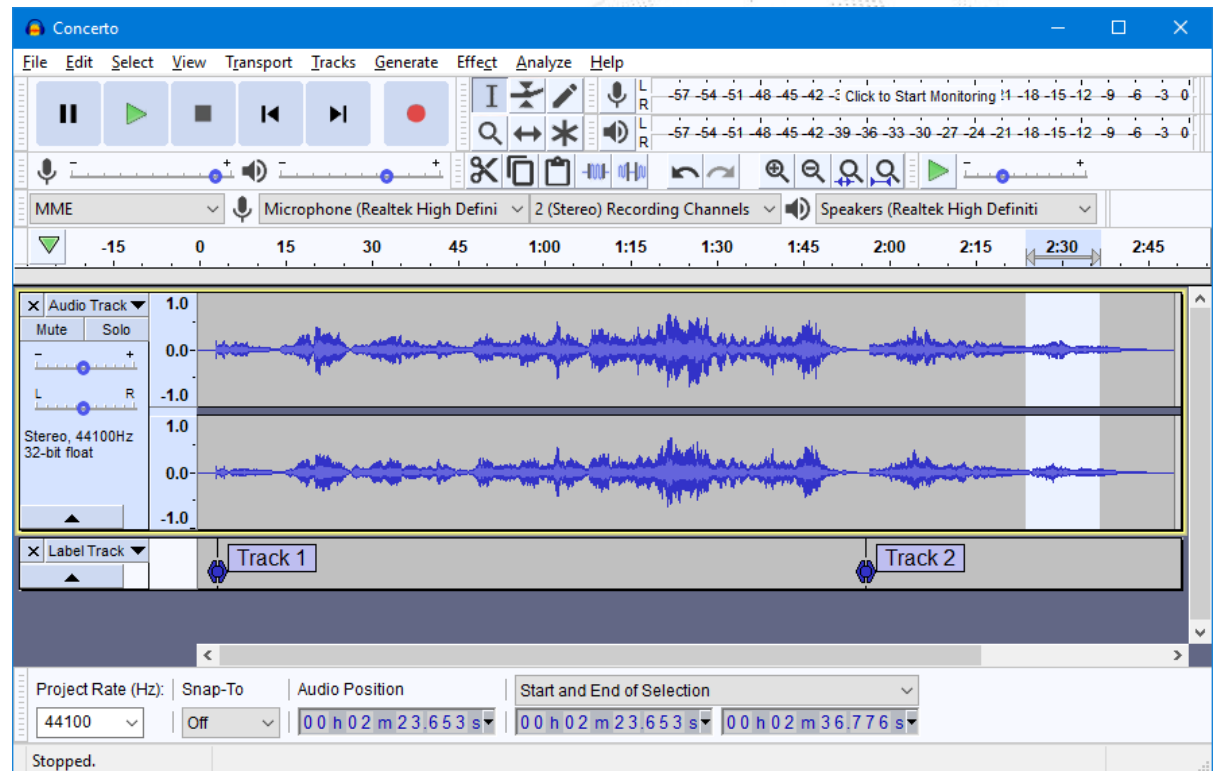
QGIS

Open source GIS



Audacity

Sound and music editor



Libreoffice

Open source office



Hundreds of command line tools, e.g.

Multimedia:  **FFmpeg**

Images:



Compiler:



Document conversion:

