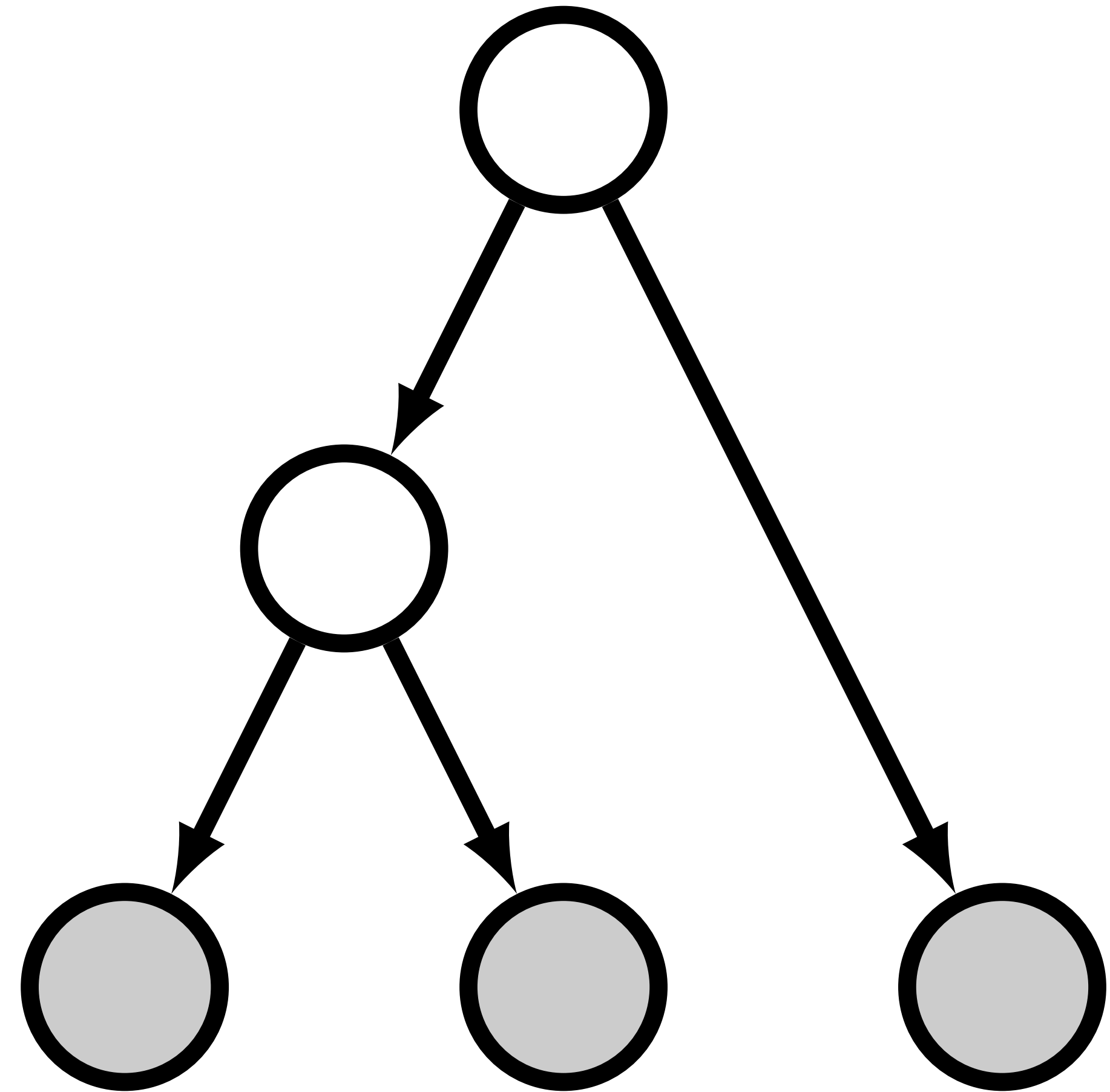


Intro to Bayesian inference using RevBayes

Analytical Paleobiology workshop

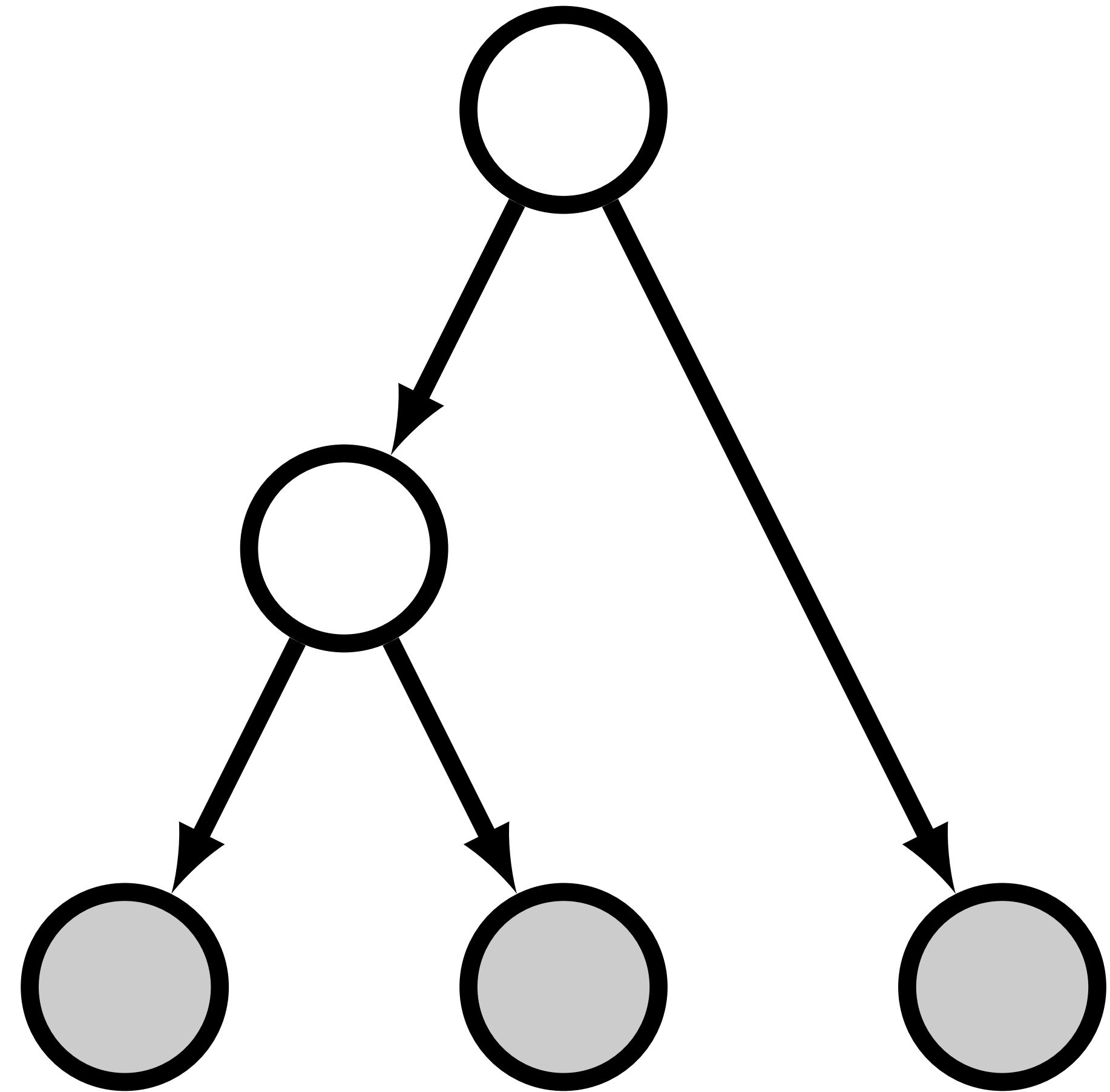
Rachel Warnock

28.08.25



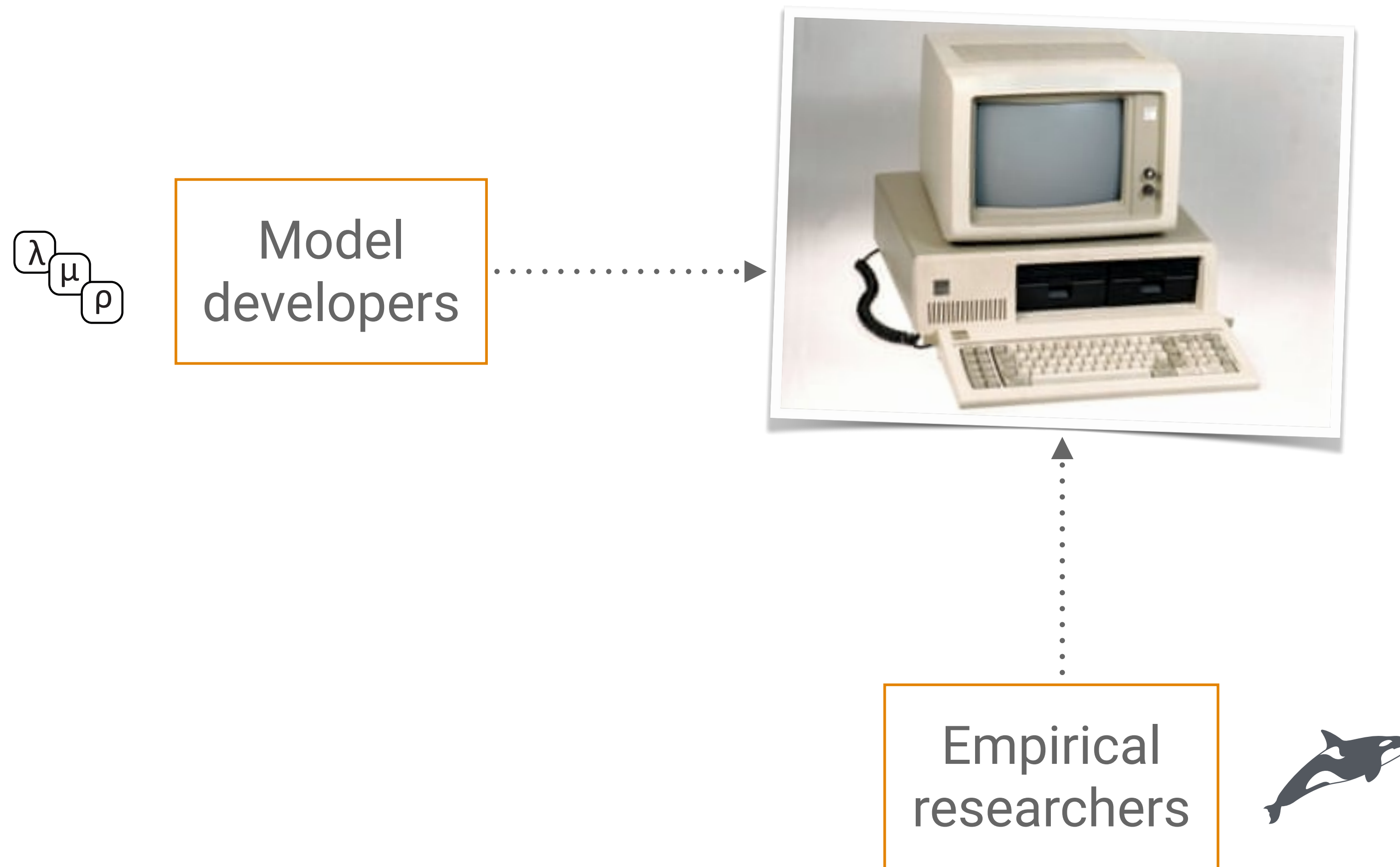
Objectives

- Graphical models
- RevBayes
- Recap: Bayesian inference
- Recap: MCMC



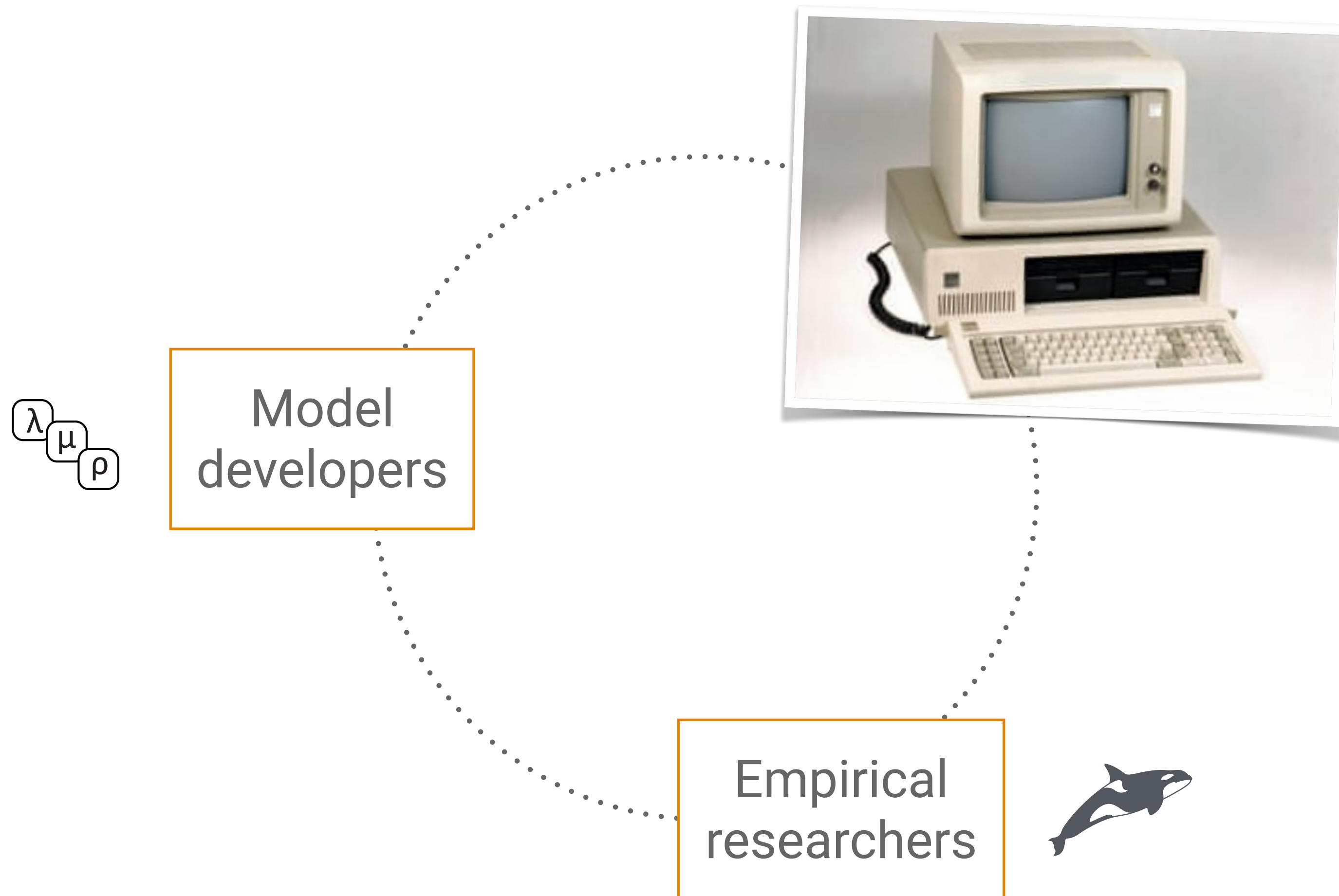
RevBayes

Phylogenetic inference — the old way



What we might call a
“**black box**” approach

Phylogenetic inference — a better way?



The goal is to bring researchers with different expertise together, increase transparency, and do better research

RevBayes



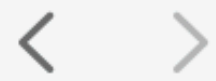
Named after Reverend Bayes, “descended” from the software MrBayes

Designed with extendability and flexibility in mind

Rev language, similar to R, and uses a graphical modelling framework

Developed and supported by a large international team of developers

revbayes.github.io



revbayes.github.io



Download

Tutorials

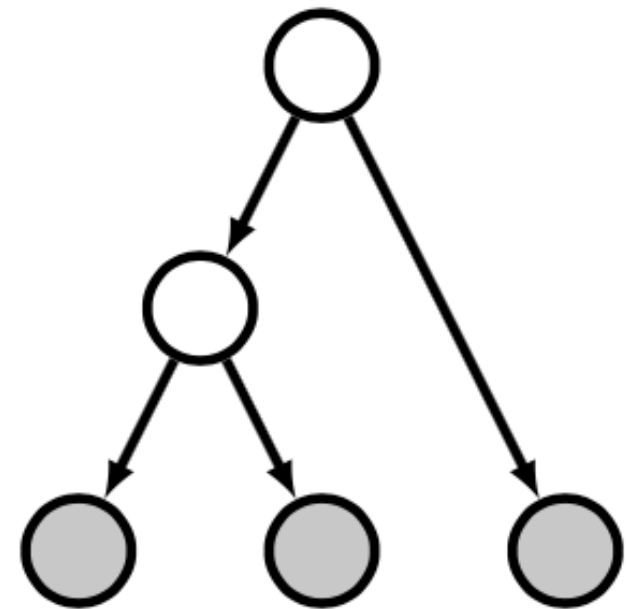
Documentation

Interfaces

Workshops

Jobs

Developer



RevBayes

Bayesian phylogenetic inference using probabilistic graphical models and an interpreted language

About

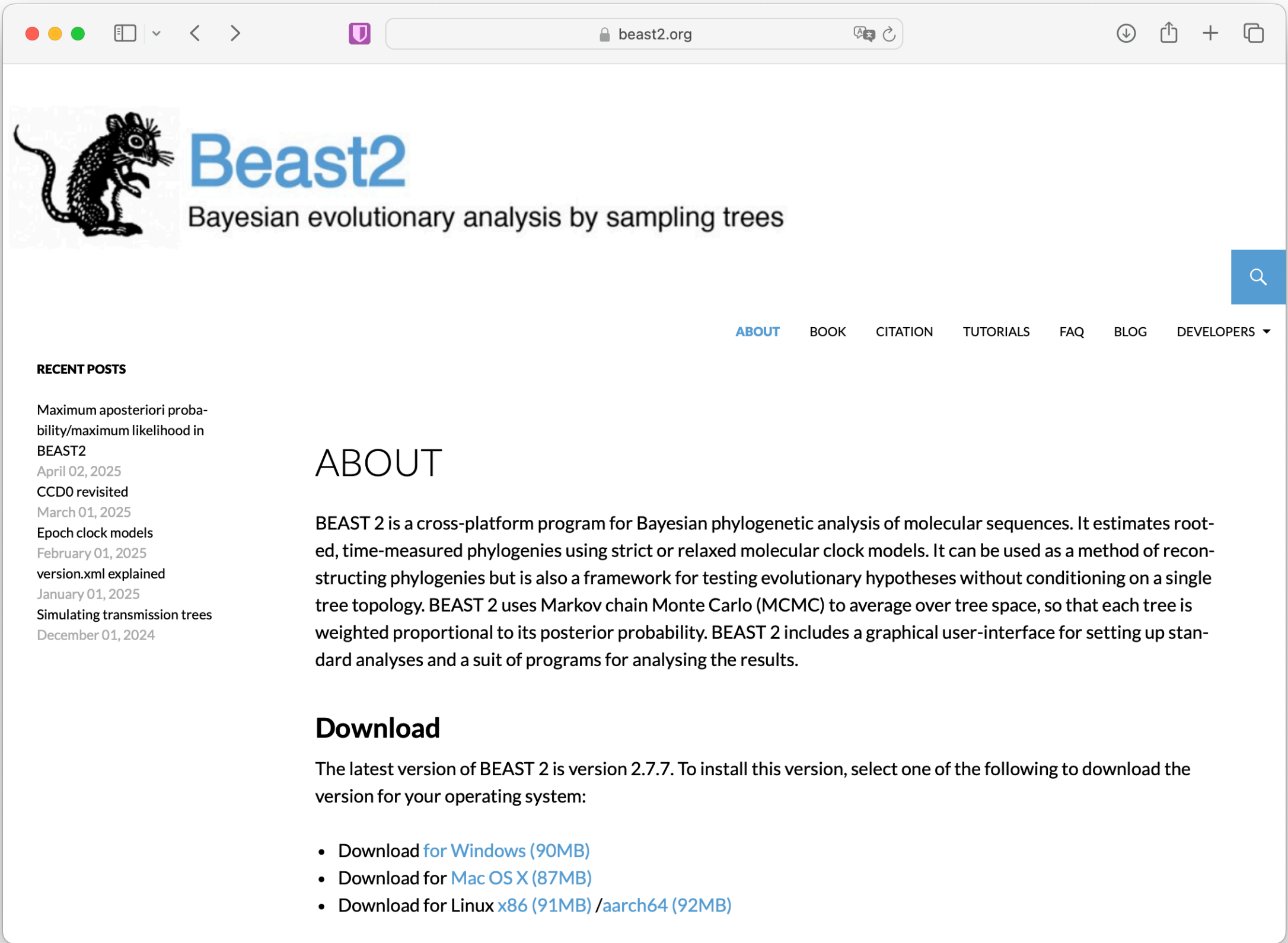
RevBayes provides an interactive environment for statistical computation in phylogenetics. It is primarily intended for modeling, simulation, and Bayesian inference in evolutionary biology, particularly phylogenetics. However, the environment is quite general and can be useful for many complex modeling tasks.

RevBayes uses its own language, Rev, which is a probabilistic programming language like [JAGS](#), [STAN](#), [Edward](#), [PyMC3](#), and related software. However, phylogenetic models require inference machinery and distributions that are unavailable in these other tools.

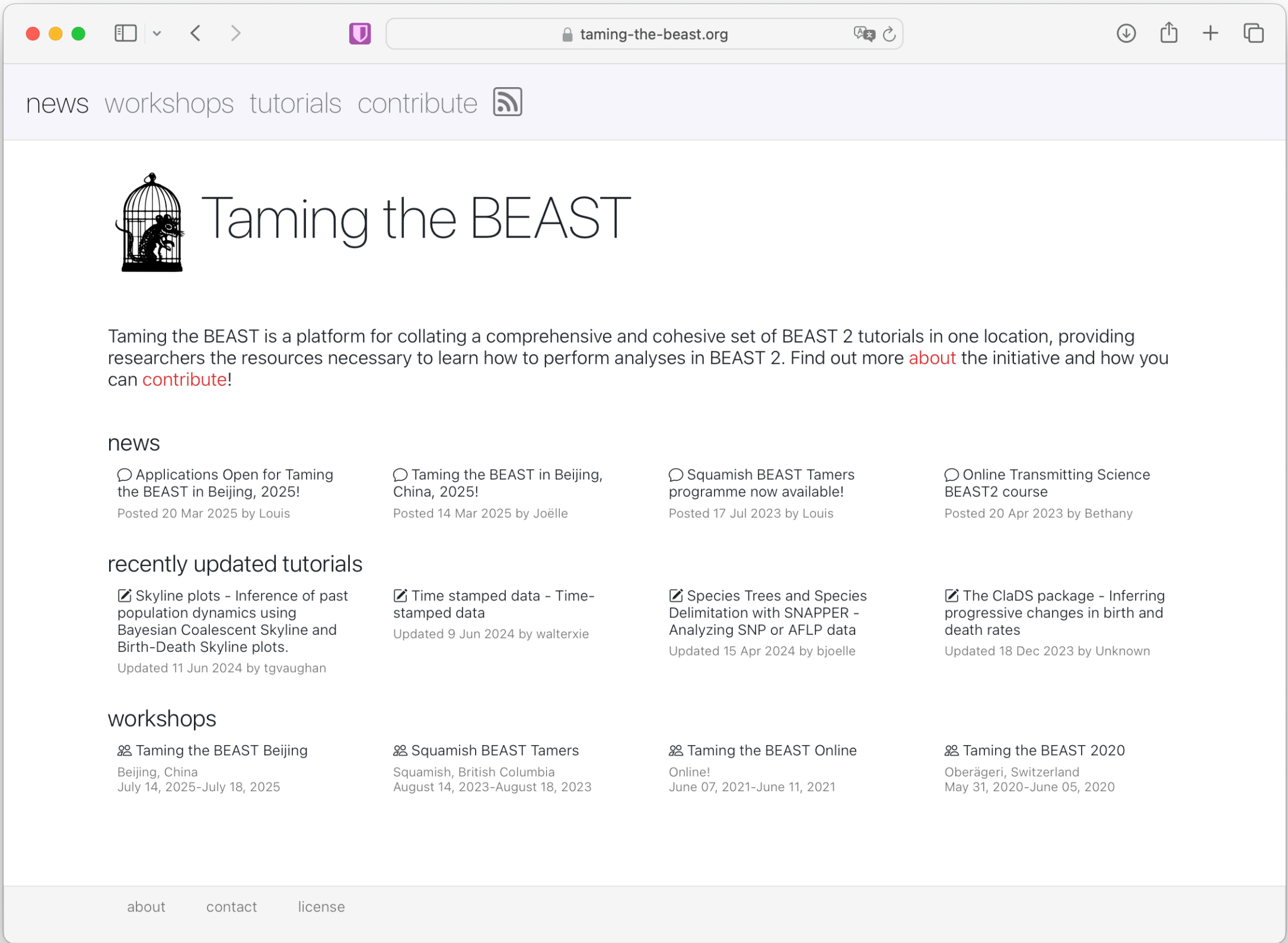
The Rev language is similar to the language used in R. Like the R language, Rev is designed to support interactive analysis. It supports both functional and procedural programming models, and makes a clear distinction between the two. Rev is also more strongly typed than R.

RevBayes is a collaboratively [developed](#) software project.

[GitHub](#) | [License](#) | [Citation](#) | [Users Forum](#)



www.beast2.org



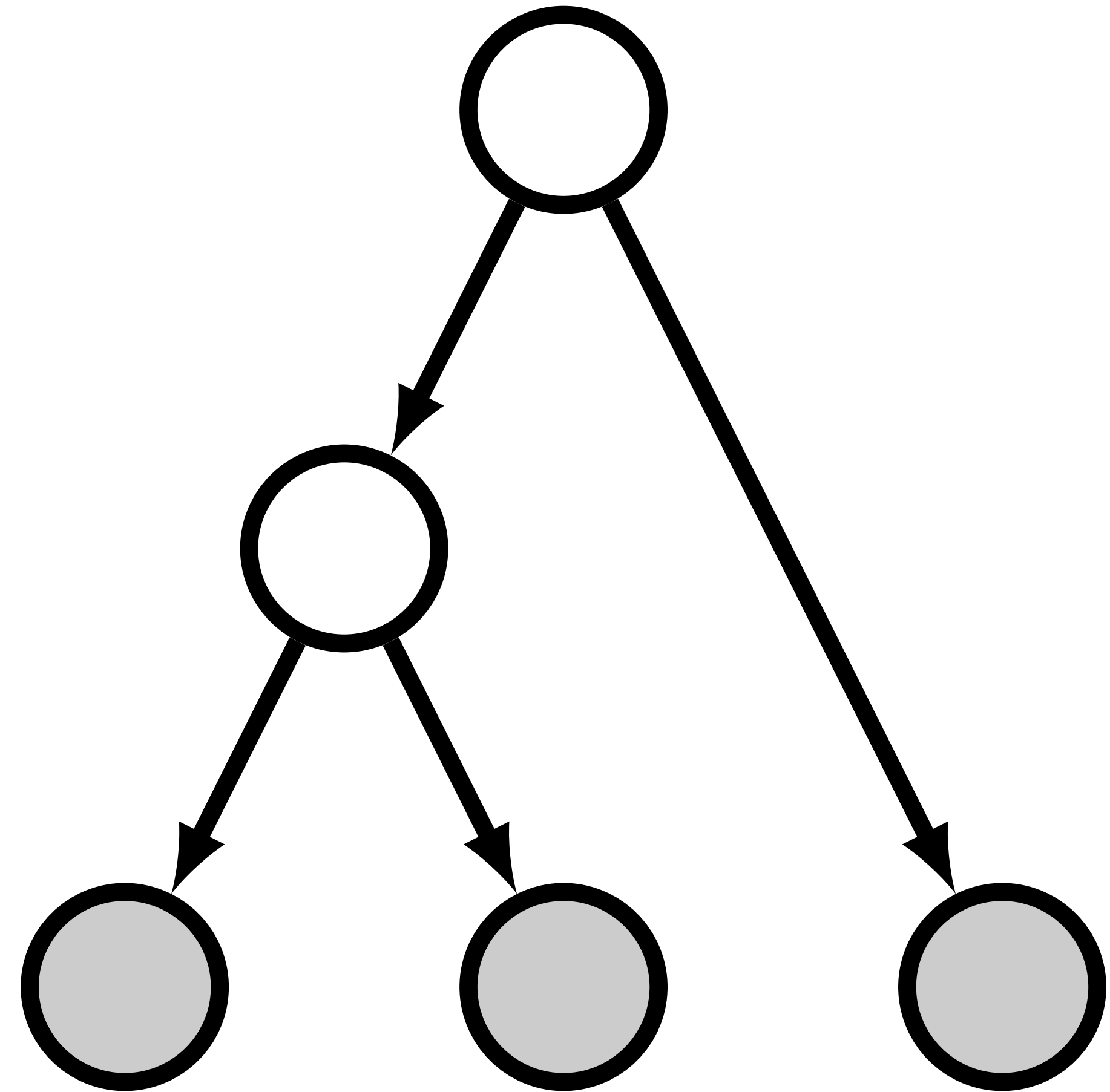
taming-the-beast.org

Graphical models

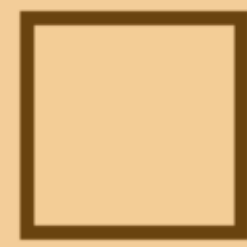
Graphical models

Provide tools for visually and computationally representing complex, parameter-rich models

Depict the conditional dependence structure of parameters and other random variables



Types of variables (nodes)



a) Constant node

a. fixed value variables



b) Stochastic node

b. random variables that depend on other variables



c) Deterministic node

c. variables determined by a function applied other variables (transformations)



d) Clamped node
(observed)

d. observed stochastic variables (data)



a) Constant node

a. fixed value variables



b) Stochastic node

b. random variables that depend on other variables



c) Deterministic node

c. variables determined by a function applied other variables (transformations)



d) Clamped node
(observed)

d. observed stochastic variables (data)



e) Plate

e. repetition over multiple variables
(equivalent to a loop)

Specifying graphical models using the Rev syntax

Table 1: Rev assignment operators, clamp function, and plate/loop syntax.

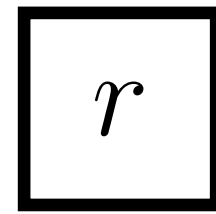
Operator	Variable
<code><-</code>	constant variable
<code>~</code>	stochastic variable
<code>:=</code>	deterministic variable
<code>node.clamp(data)</code>	clamped variable
<code>=</code>	inference (<i>i.e.</i> , non-model) variable
<code>for(i in 1:N){...}</code>	plate

a)

r

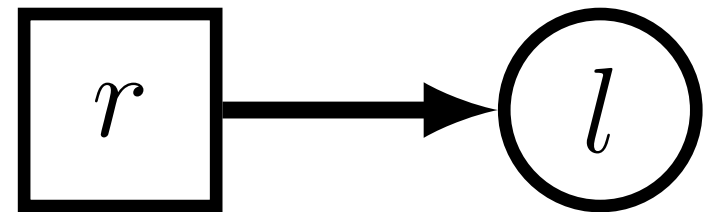
```
# constant node  
r <- 10
```

a)



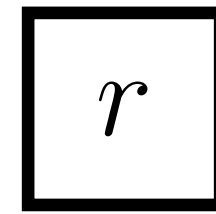
```
# constant node  
r <- 10
```

b)



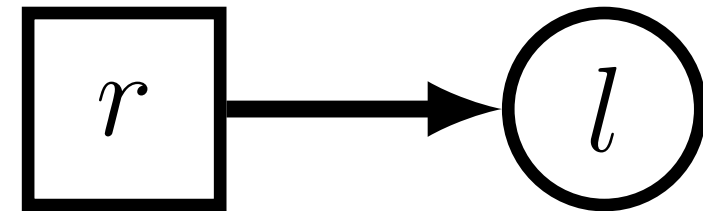
```
# stochastic node  
l ~ dnExp(r)
```

a)



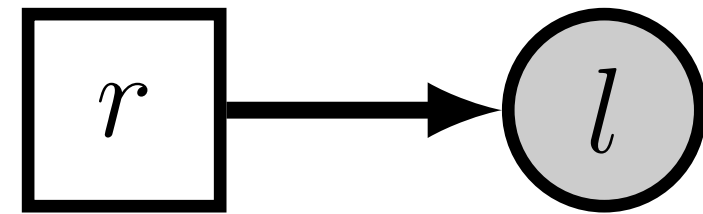
```
# constant node  
r <- 10
```

b)



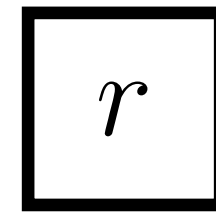
```
# stochastic node  
l ~ dnExp(r)
```

c)



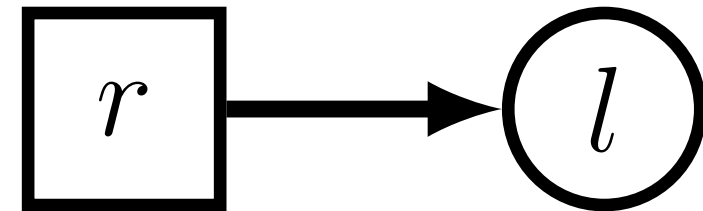
```
# stochastic node (observed)  
l.clamp(0.1)
```


a)



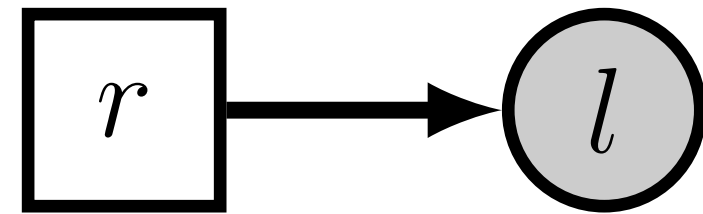
```
# constant node  
r <- 10
```

b)



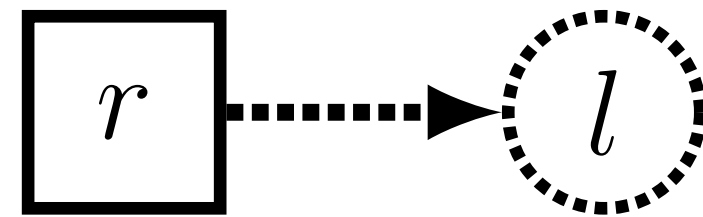
```
# stochastic node  
l ~ dnExp(r)
```

c)



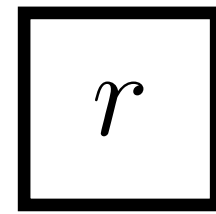
```
# stochastic node (observed)  
l.clamp(0.1)
```

d)



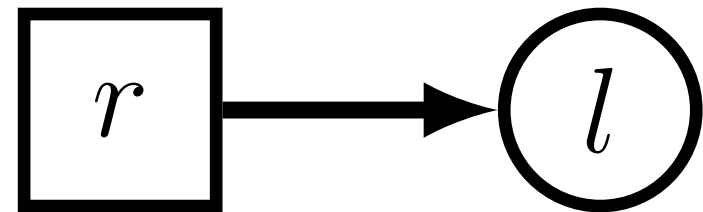
```
# deterministic node  
l := exp(r)
```

a)



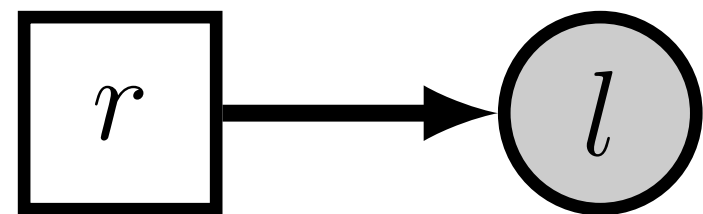
```
# constant node  
r <- 10
```

b)



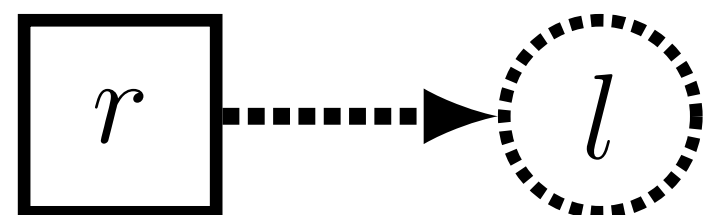
```
# stochastic node  
l ~ dnExp(r)
```

c)



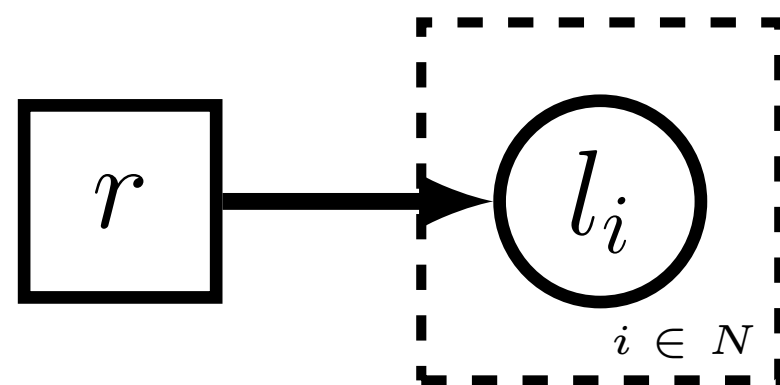
```
# stochastic node (observed)  
l.clamp(0.1)
```

d)



```
# deterministic node  
l := exp(r)
```

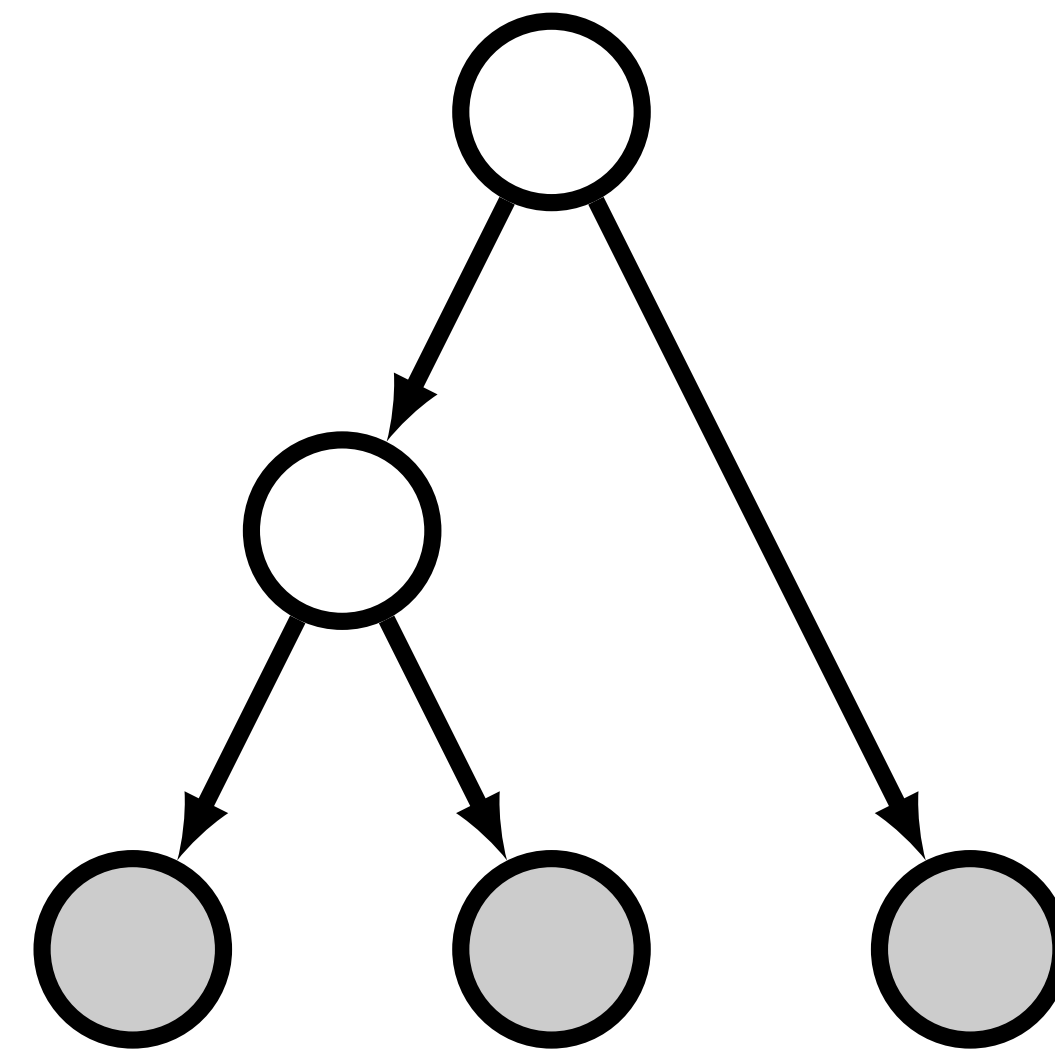
e)



```
# stochastic nodes (iid)  
for (i in 1:N) {  
  l[i] ~ dnExp(r)  
}
```

Running RevBayes demo

Exercise



Recap: Bayesian tree inference

Bayes' theorem

$$\Pr(\text{model} \mid \text{data}) = \frac{\Pr(\text{data} \mid \text{model}) \Pr(\text{model})}{\Pr(\text{data})}$$

Bayes' theorem

Likelihood

The probability of the data given the model assumptions and parameter values

$$\Pr(\text{model} \mid \text{data}) = \frac{\Pr(\text{data} \mid \text{model}) \Pr(\text{model})}{\Pr(\text{data})}$$

Bayes' theorem

Priors

This represents our prior knowledge of the model parameters

$$\Pr(\text{model} \mid \text{data}) = \frac{\Pr(\text{data} \mid \text{model}) \Pr(\text{model})}{\Pr(\text{data})}$$

Bayes' theorem

$$\Pr(\text{model} \mid \text{data}) = \frac{\Pr(\text{data} \mid \text{model}) \Pr(\text{model})}{\Pr(\text{data})}$$

Marginal probability

The probability of the data, given all possible parameter values. Can be thought of as a normalising constant

Bayes' theorem

Reflects our combined knowledge based on the likelihood and the priors

posterior

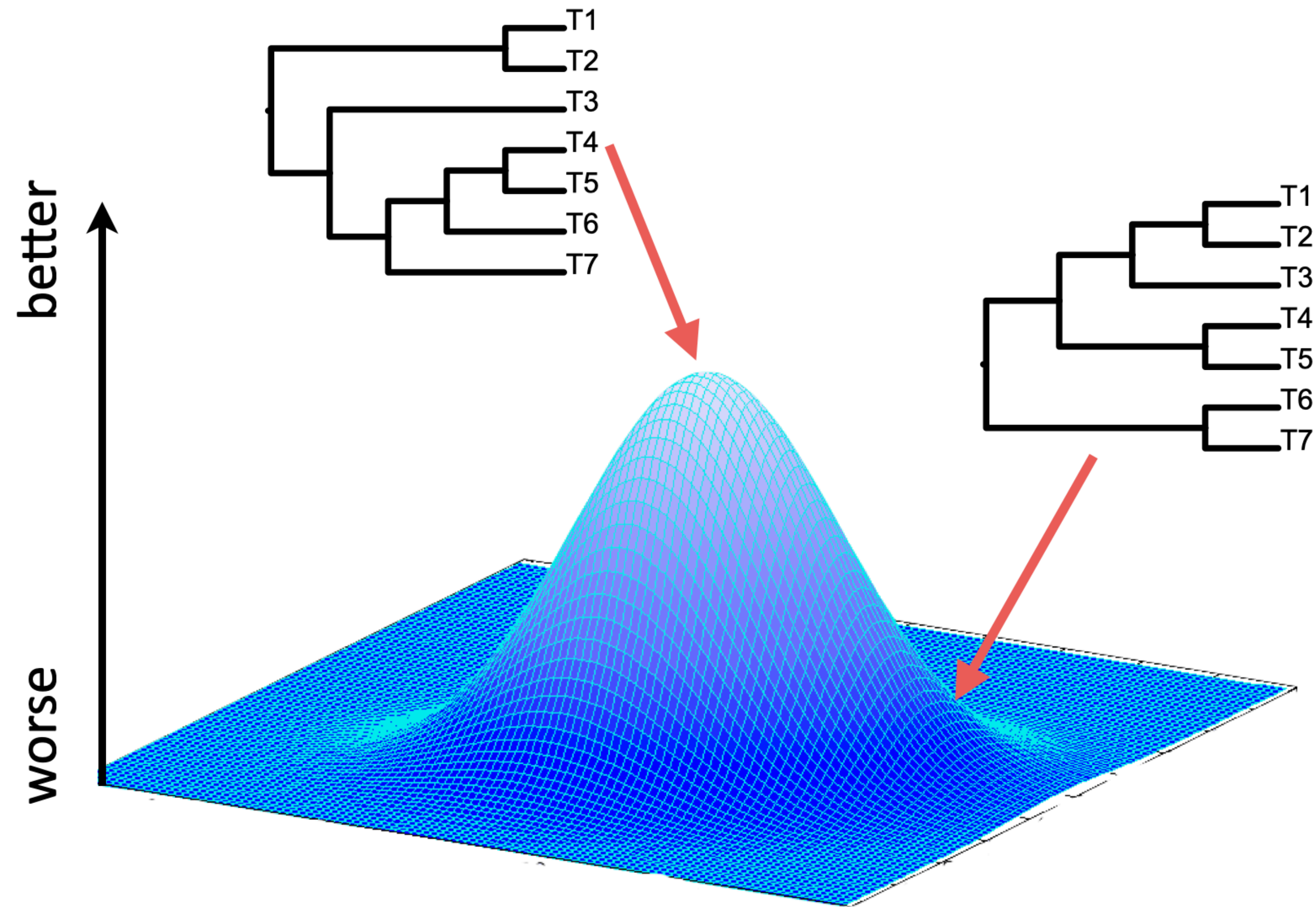
$$\text{Pr}(\text{model} \mid \text{data}) = \frac{\text{Pr}(\text{data} \mid \text{model}) \text{Pr}(\text{model})}{\text{Pr}(\text{data})}$$

Bayes' theorem

$$\Pr(\text{model} \mid \text{data}) \propto \Pr(\text{data} \mid \text{model}) \Pr(\text{model})$$

The posterior is proportional to the product of the prior and the likelihood

How do we find the 'best' tree?



It depends how you measure 'best'

Method	Criterion (tree score)
Maximum parsimony	Minimum number of changes
Maximum likelihood	Likelihood score (probability), optimised over branch lengths and model parameters
Bayesian inference	Posterior probability, integrating over branch lengths and model parameters

Both maximum likelihood and Bayesian inference are model-based approaches

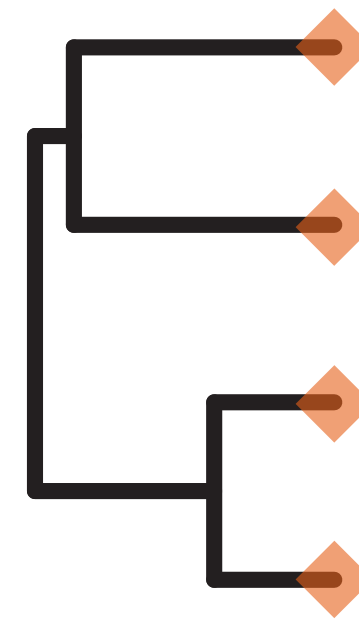
Note these are not the only approaches to tree-building but they are the most widely used

Components used to infer trees

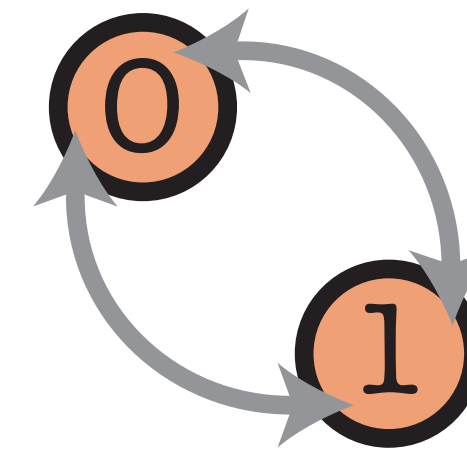
without considering time

0101...
1101...
0100...

data
sequences or
characters



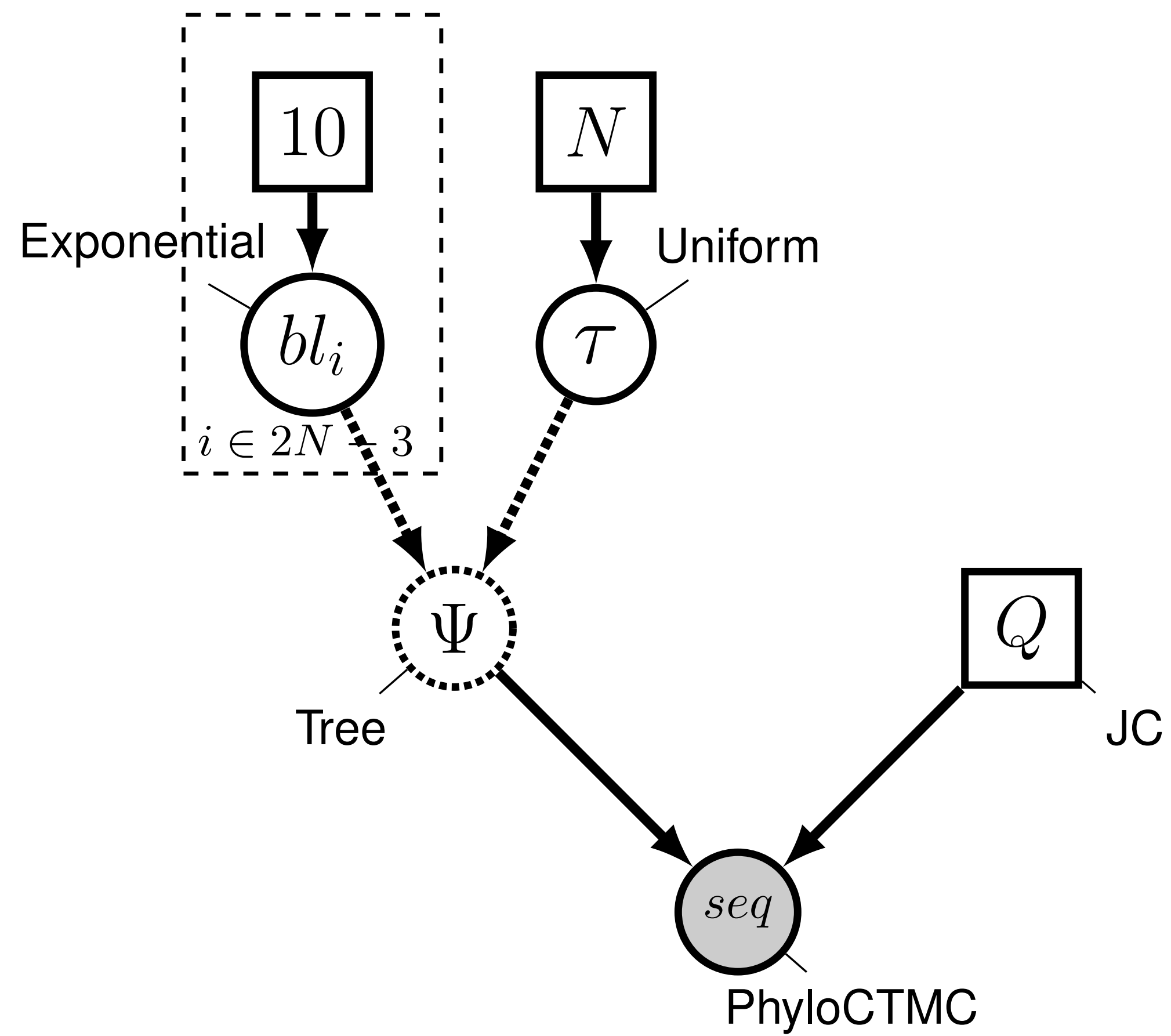
tree
topology and
branch lengths

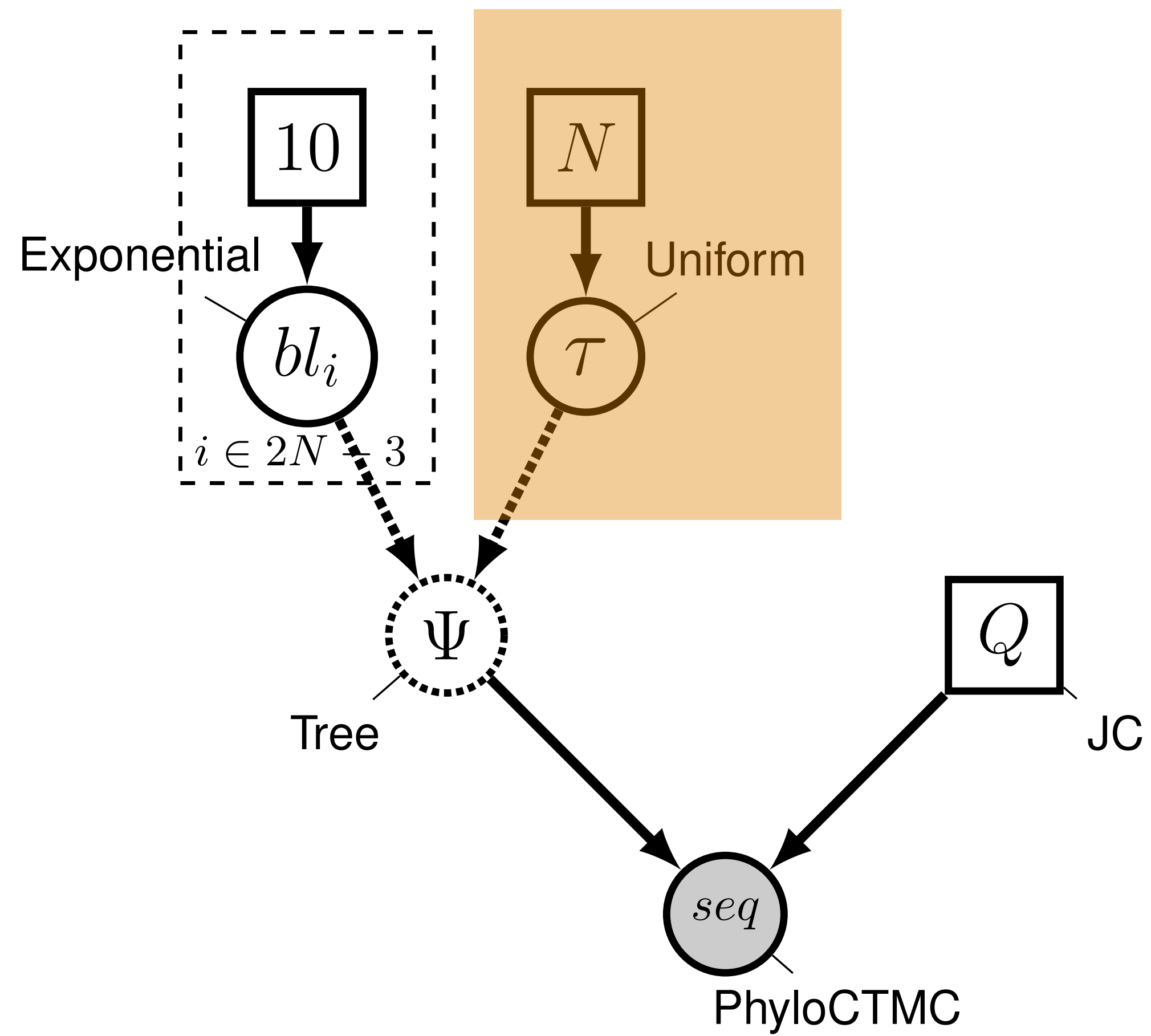


substitution
model

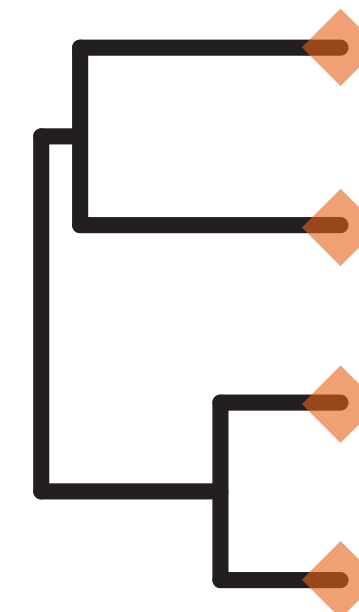
Bayesian tree inference

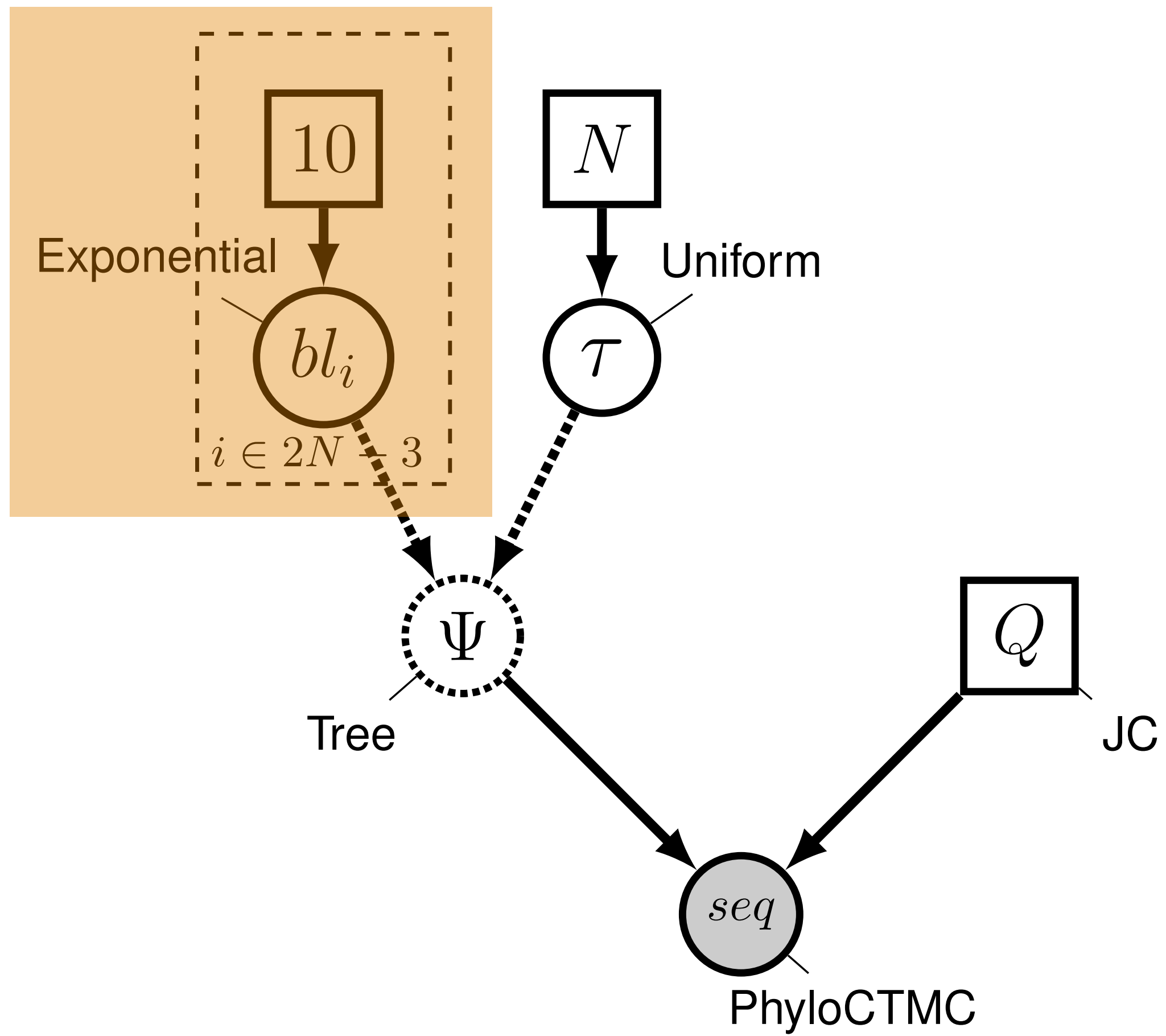
$$\begin{array}{c} \text{posterior} \\ \boxed{} \end{array}
 P\left(\begin{array}{c} \text{tree} \\ \text{0} \rightarrow \text{1} \end{array} \mid \begin{array}{c} 0101\dots \\ 1101\dots \\ 0100\dots \end{array} \right) = \frac{
 \begin{array}{c} \text{likelihood} \qquad \qquad \text{priors} \\ \boxed{} \qquad \boxed{} \end{array}
 P\left(\begin{array}{c} 0101\dots \\ 1101\dots \\ 0100\dots \end{array} \mid \begin{array}{c} \text{tree} \\ \text{0} \rightarrow \text{1} \end{array} \right) P\left(\begin{array}{c} \text{tree} \\ \text{0} \rightarrow \text{1} \end{array} \right)
 }{
 \begin{array}{c} \text{marginal probability} \\ \boxed{} \end{array}
 P\left(\begin{array}{c} 0101\dots \\ 1101\dots \\ 0100\dots \end{array} \right)
 }$$



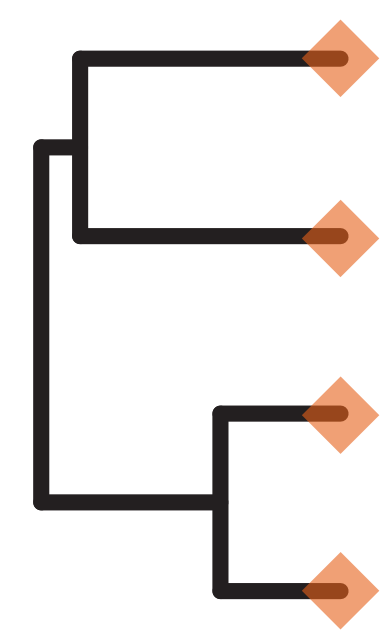


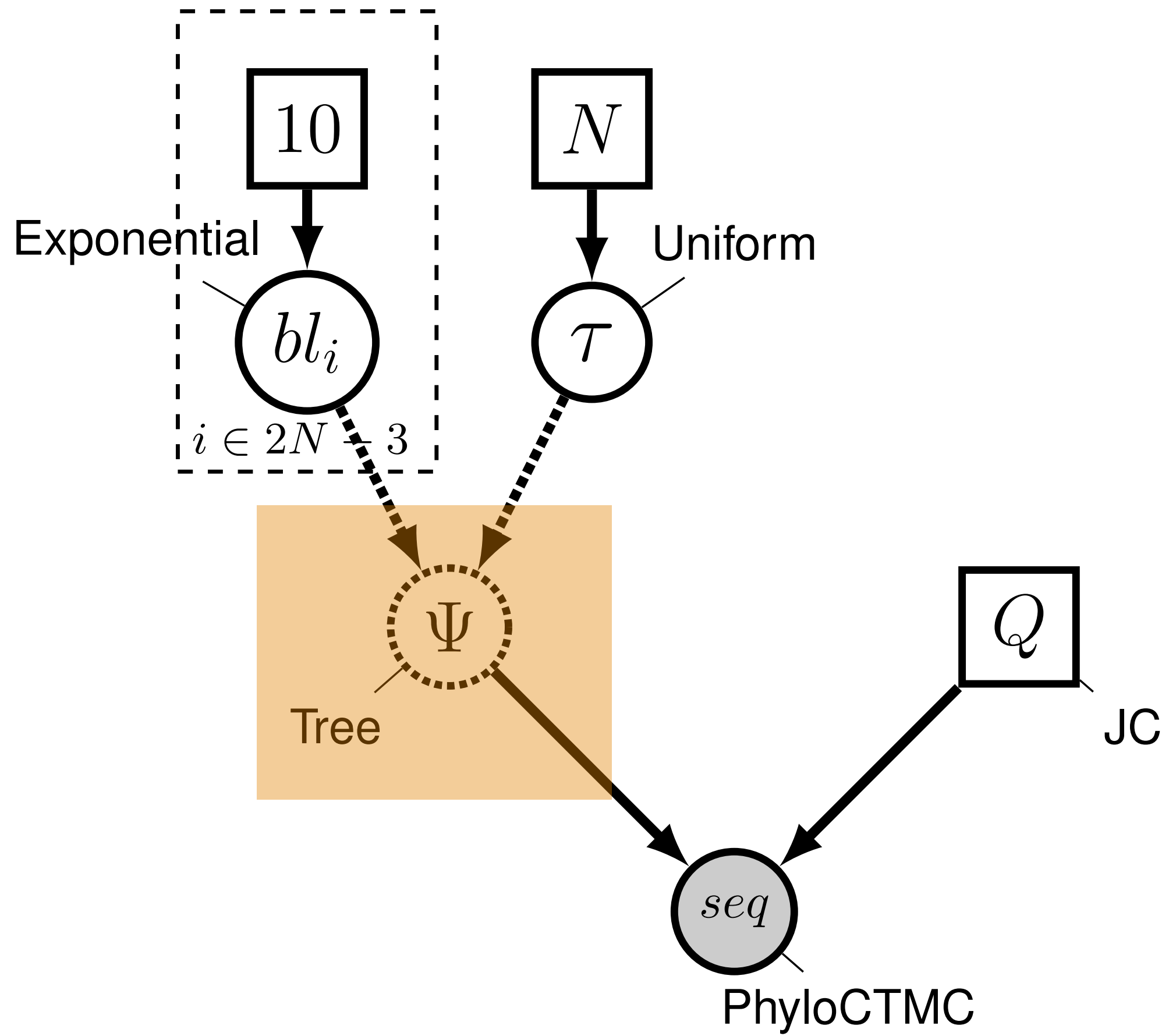
prior on the tree topology



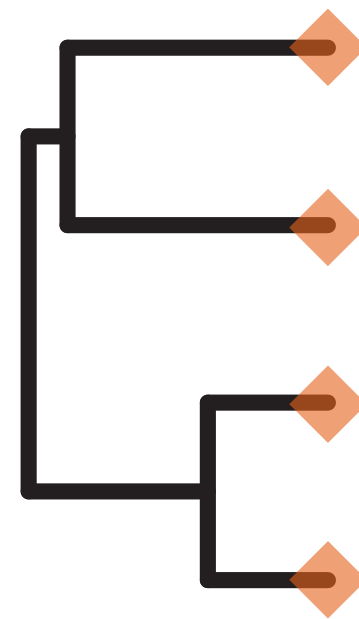


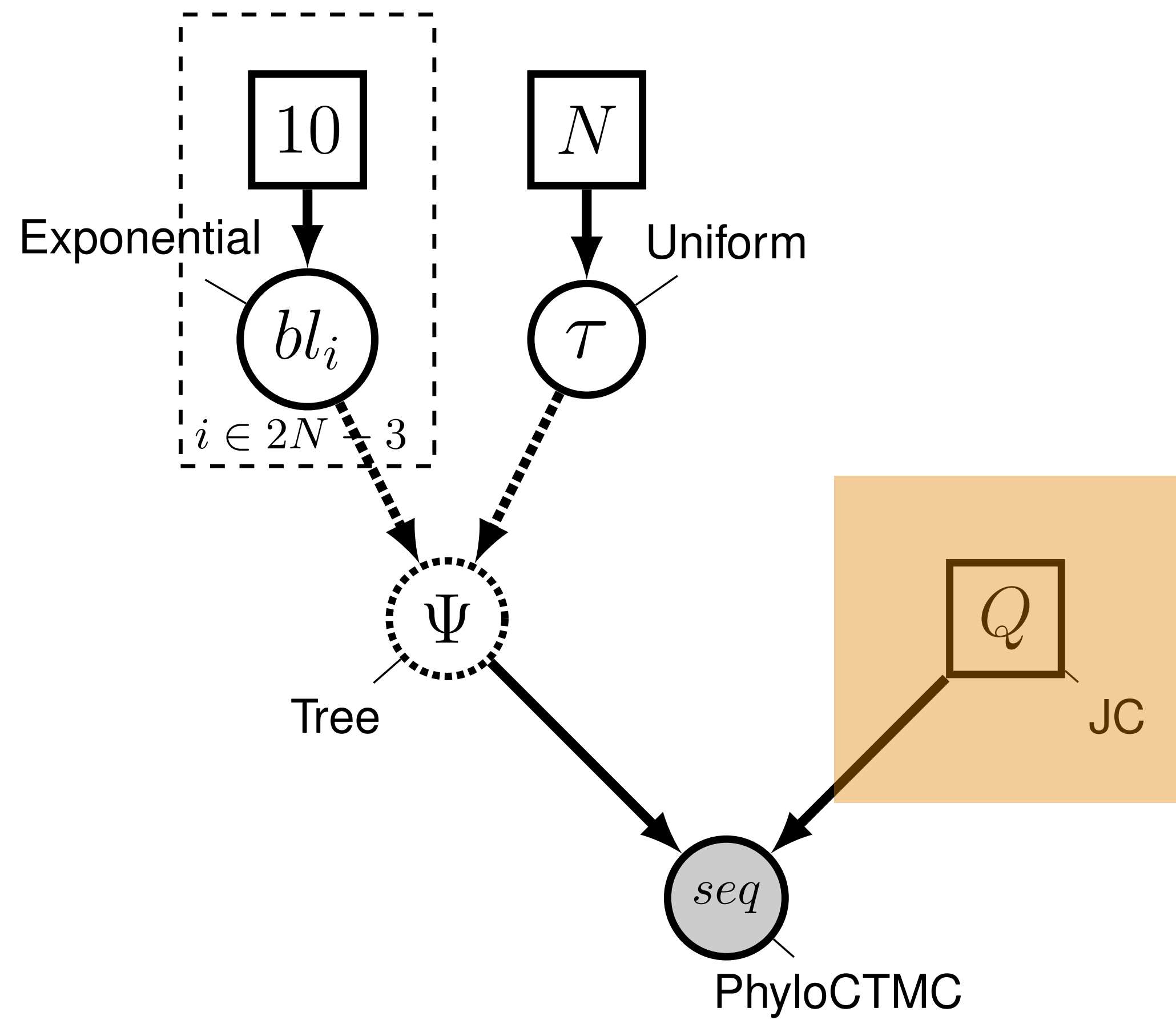
prior on the
branch lengths



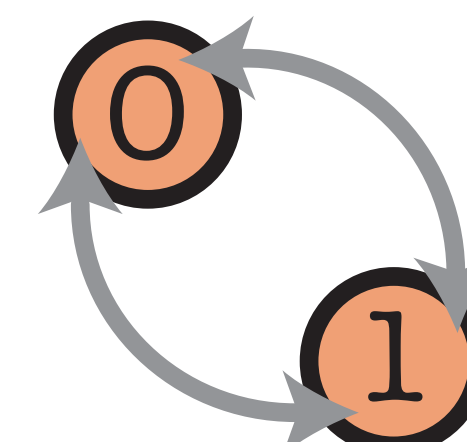


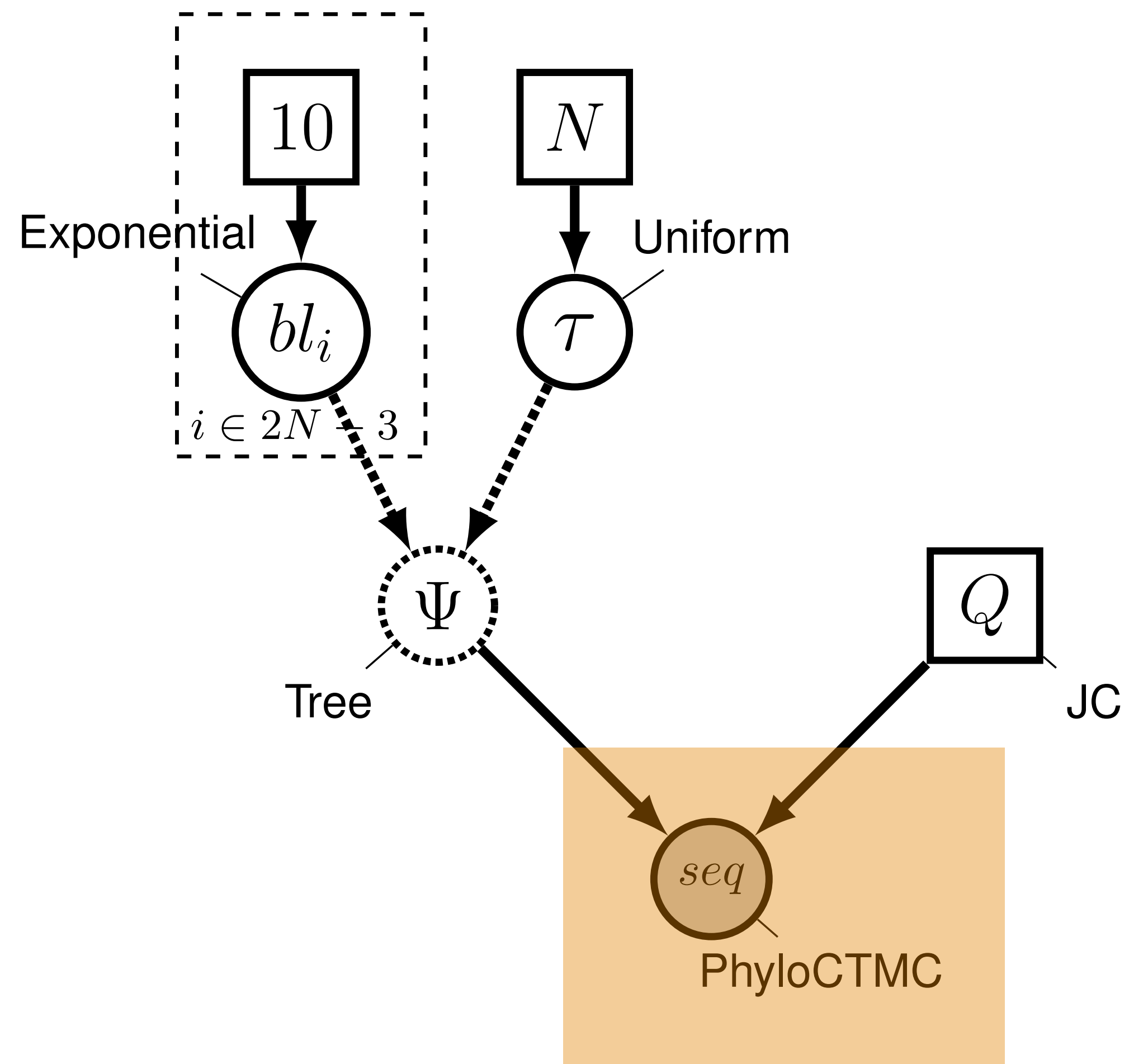
we can combine the topology and branch lengths





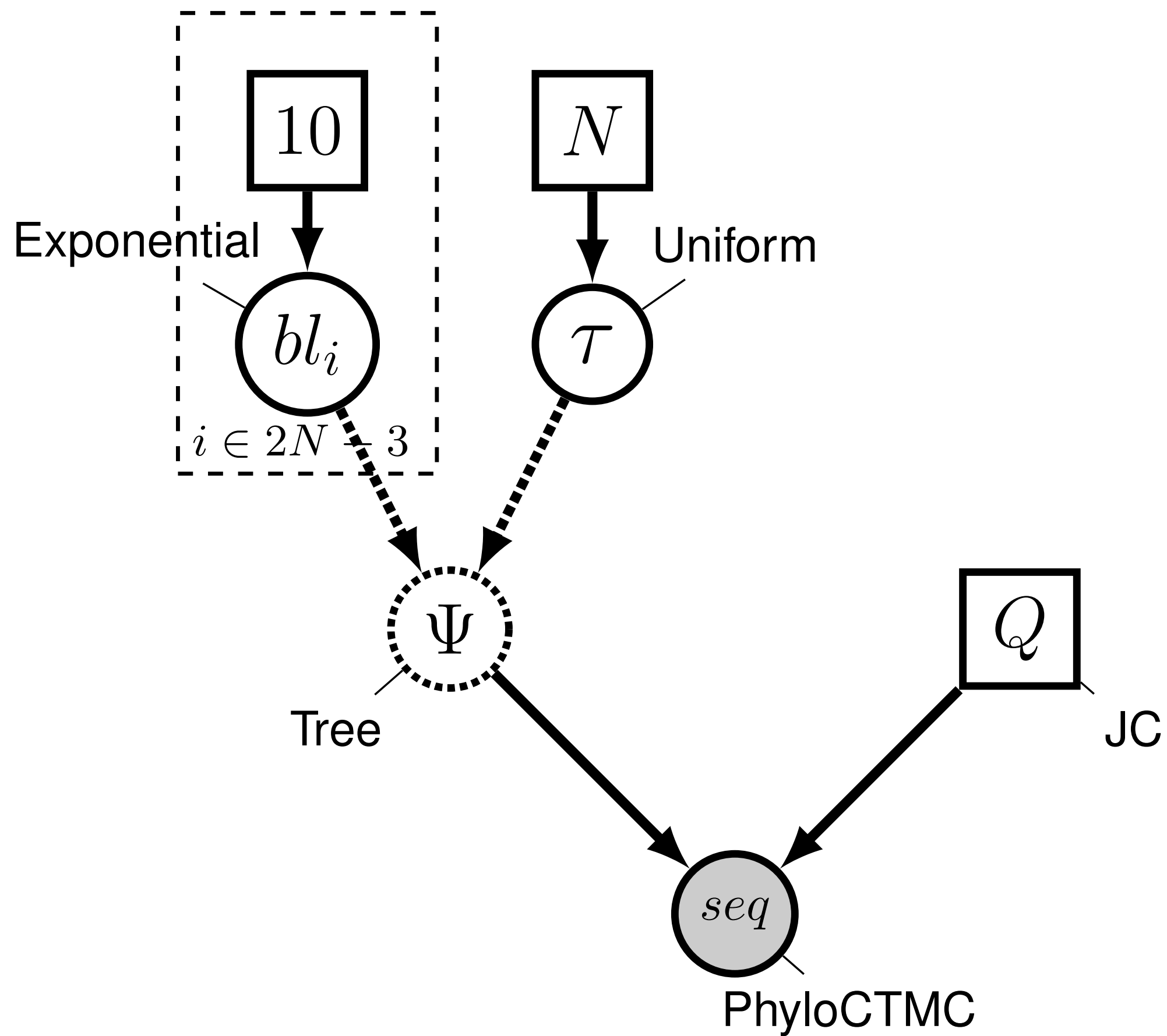
Substitution
model





Observed
data

0101...
1101...
0100...



```

for (i in 1:n_branches){
  bl[i] ~ dnExponential(10.0)
}
topology ~ dnUniformTopology(taxa)
tree := treeAssembly(topology, bl)

Q <- fnJC(4)

seq ~ dnPhyloCTMC(tree = tree,
                  Q = Q,
                  type = "DNA")

seq.clamp(data)

```

Recap: MCMC

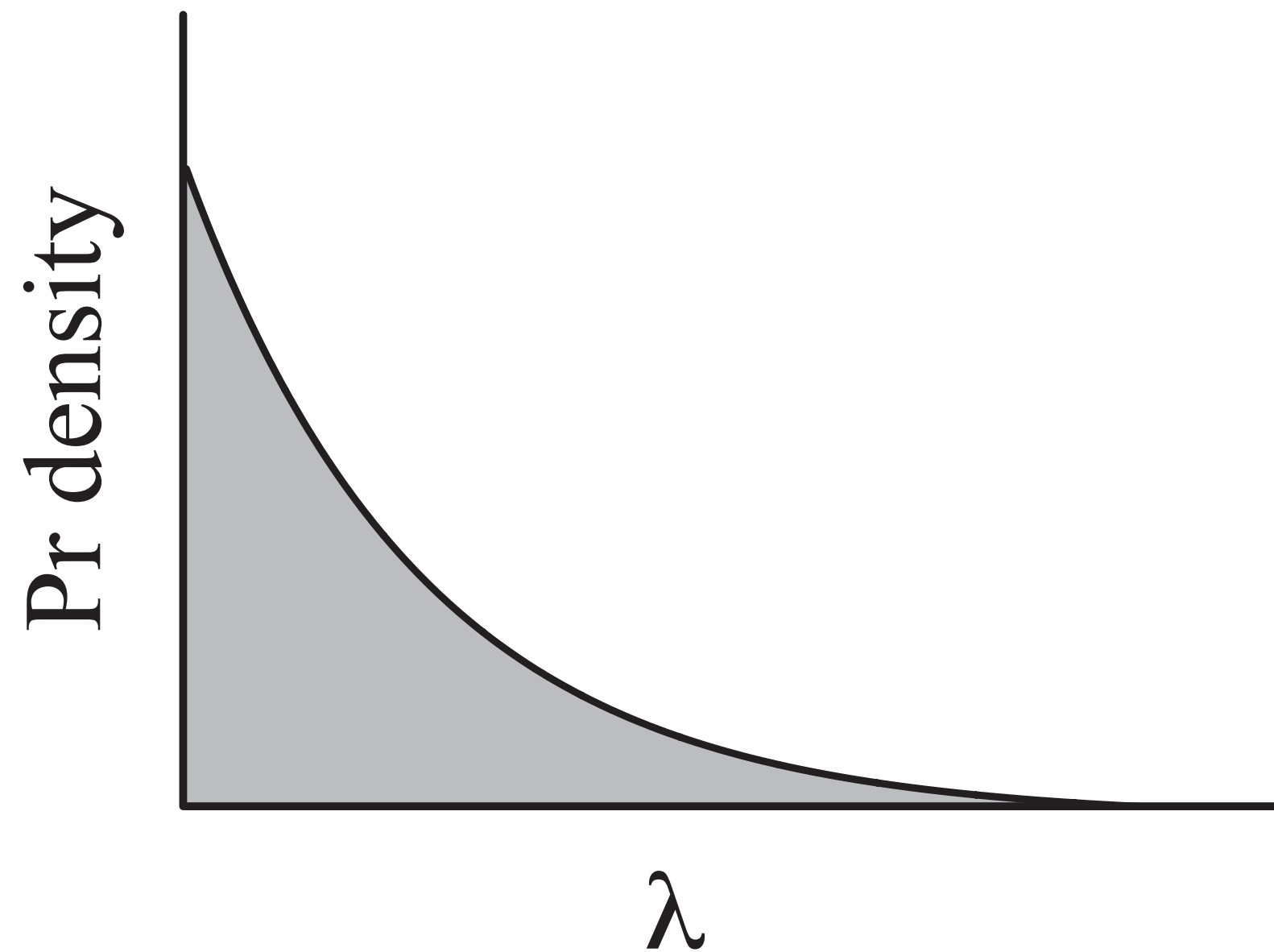
Probabilities vs. probability densities

In phylogenetics, probabilities are not normally discrete (i.e., represented by a single value)

We're often dealing with a lot of uncertainty and typically work with **probability densities**

Probability densities introduce some complexity

Probabilities vs. probability densities



λ is drawn from an exponential distribution with mean δ

The x-axis represents the value of our parameter λ

The y-axis does have a value but it is not so easily interpretable

The distribution height reflects the relative probability of a given range of values

Bayesian tree inference

$$\begin{array}{c} \text{posterior} \\ \boxed{} \end{array}
 P\left(\begin{array}{c} \text{tree} \\ \text{0} \rightarrow \text{1} \end{array} \mid \begin{array}{c} 0101\dots \\ 1101\dots \\ 0100\dots \end{array} \right) = \frac{
 \begin{array}{c} \text{likelihood} \qquad \qquad \text{priors} \\ \boxed{} \qquad \boxed{} \end{array}
 P\left(\begin{array}{c} 0101\dots \\ 1101\dots \\ 0100\dots \end{array} \mid \begin{array}{c} \text{tree} \\ \text{0} \rightarrow \text{1} \end{array} \right) P\left(\begin{array}{c} \text{tree} \\ \text{0} \rightarrow \text{1} \end{array} \right)
 }{
 \begin{array}{c} \text{marginal probability} \\ \boxed{} \end{array}
 P\left(\begin{array}{c} 0101\dots \\ 1101\dots \\ 0100\dots \end{array} \right)
 }$$

Bayesian tree inference

$$= \frac{P(\begin{smallmatrix} 0101\dots \\ 1101\dots \\ 0100\dots \end{smallmatrix} \mid \text{tree diagram}) P(\text{tree diagram})}{\int P(\begin{smallmatrix} 0101\dots \\ 1101\dots \\ 0100\dots \end{smallmatrix} \mid \text{tree diagram}) P(\text{tree diagram}) d\text{tree diagram}}$$

this part is incredibly
difficult to calculate!

What is Markov chain Monte Carlo (MCMC)?

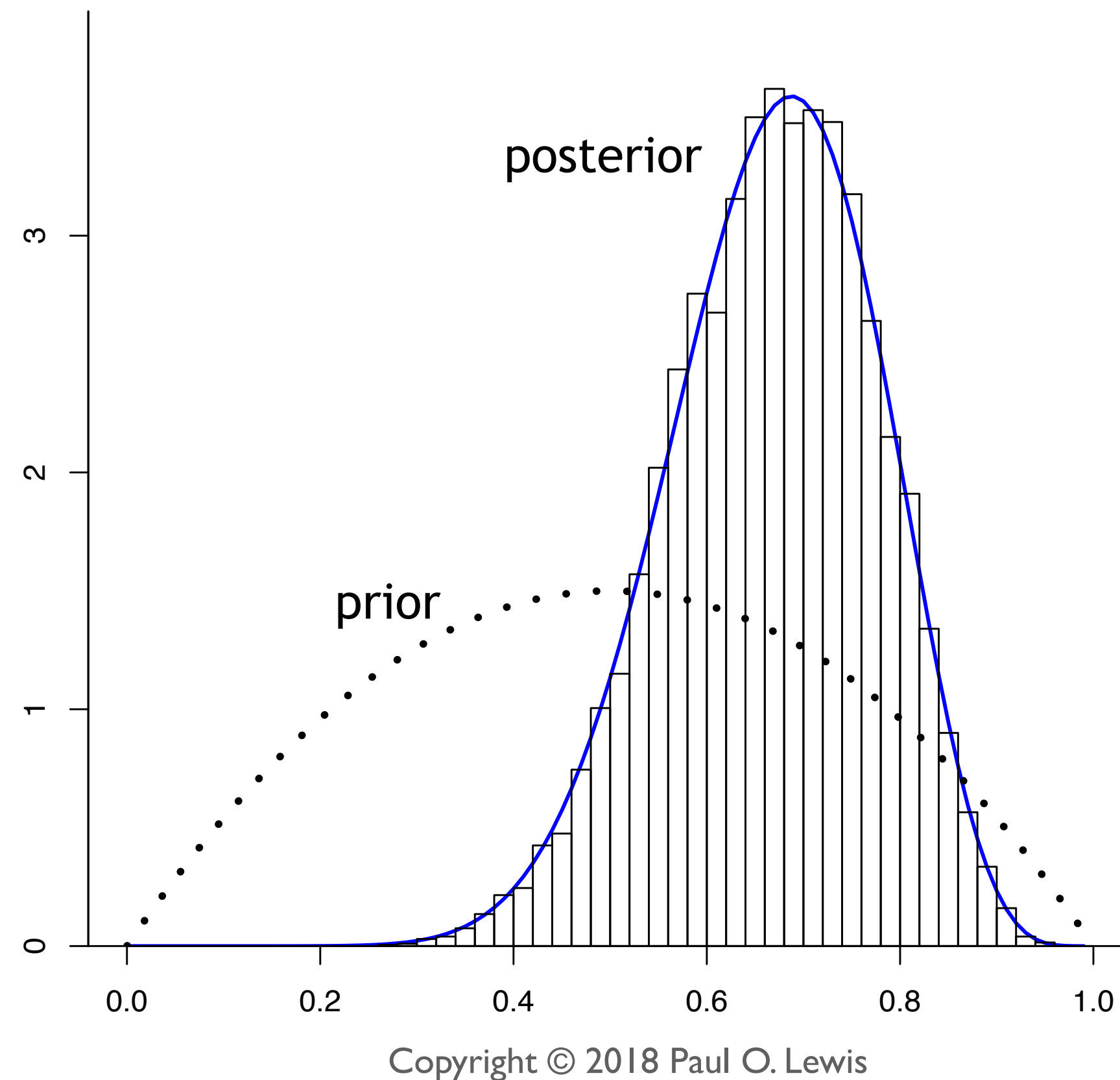
A group of algorithms for approximating the posterior distribution (also known as samplers)

Markov chain means the progress of the algorithm doesn't depend on its past

Monte Carlo (named for the casino in Monaco) methods estimate a distribution via random sampling

We use this algorithm to visit different regions the parameter space. The number of times a given region is visited will be in proportion to its posterior probability

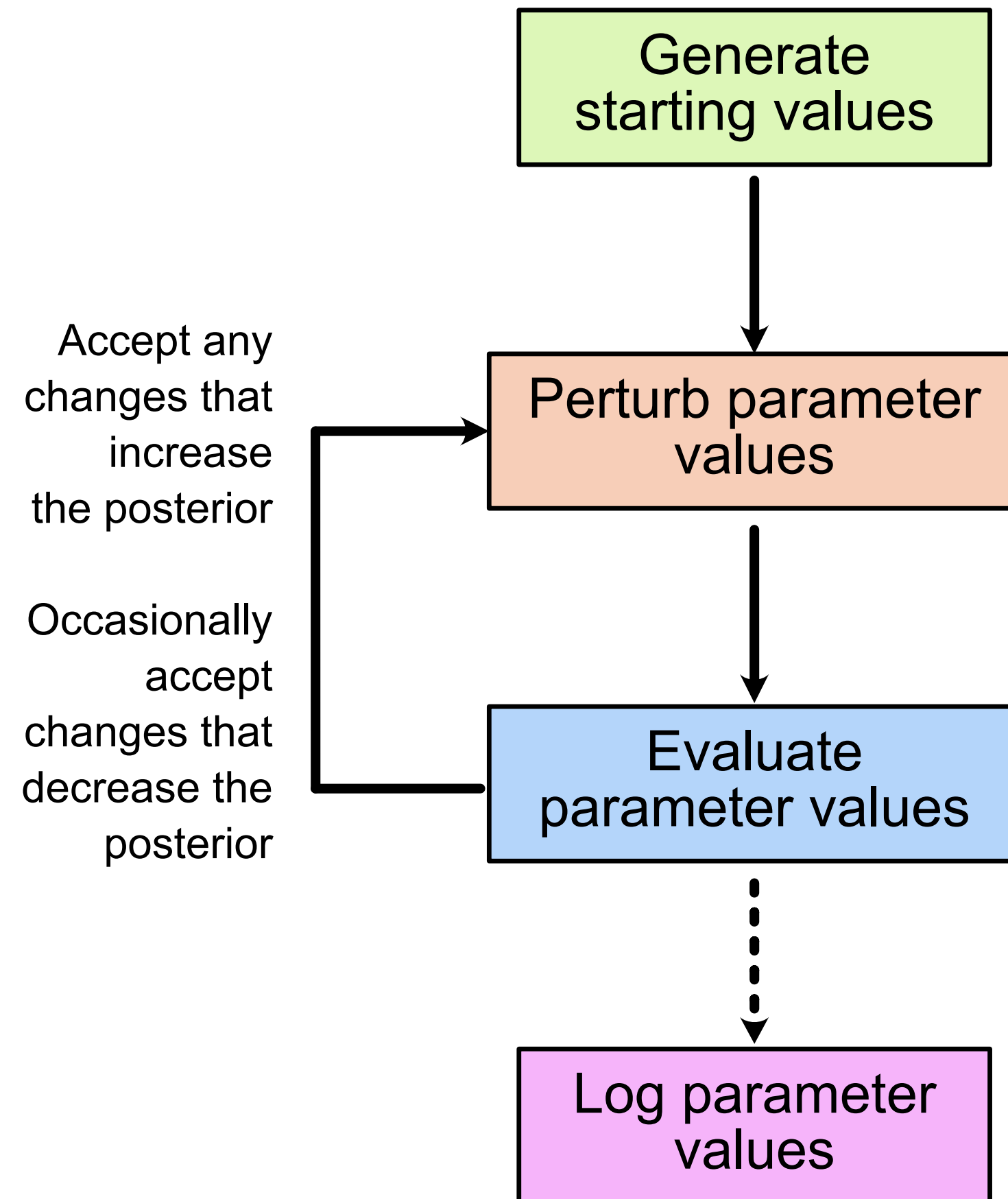
What is Markov chain Monte Carlo (MCMC)?



The aim is to produce a **histogram** that provides a good **approximation** of the posterior

The Metropolis-Hastings algorithm

Flowchart



Pseudocode

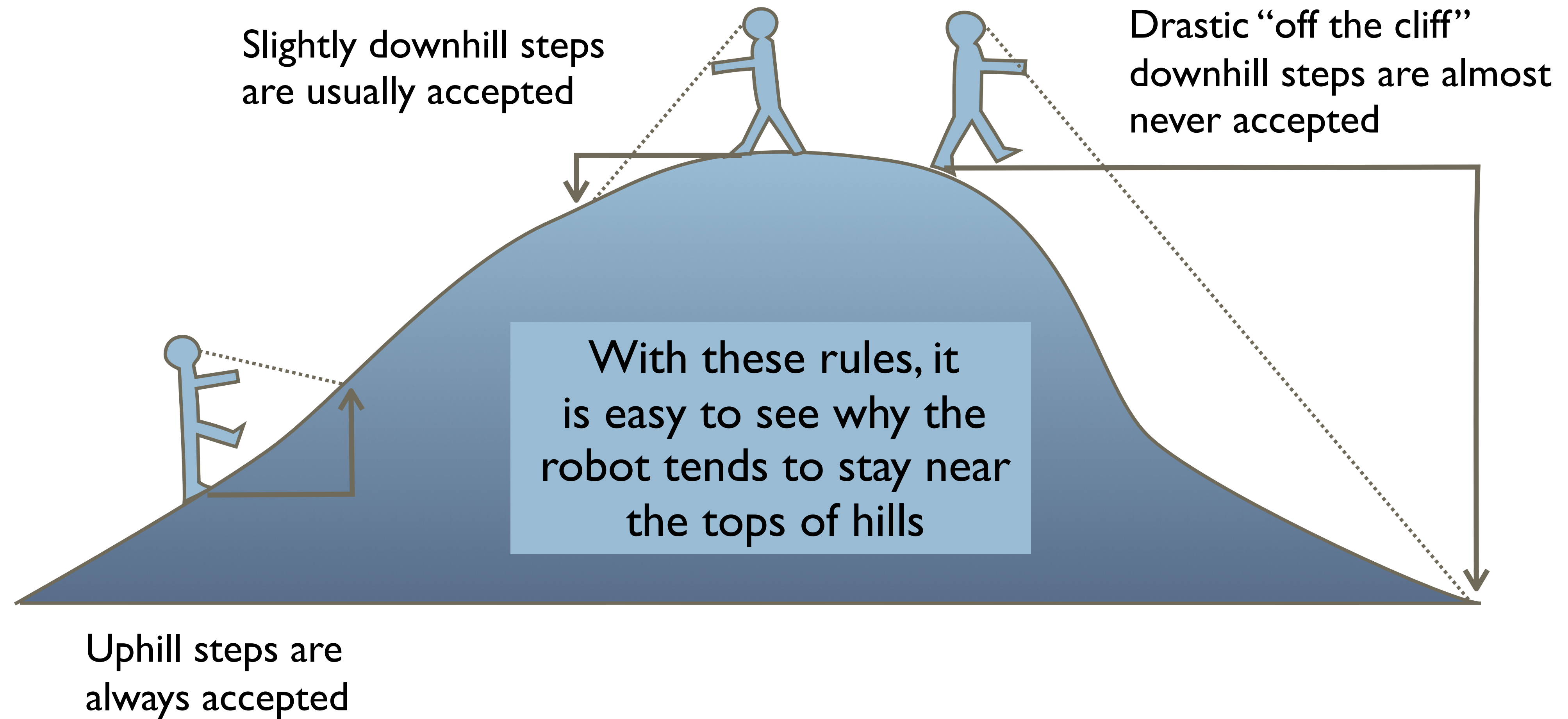
```
initialize starting values;

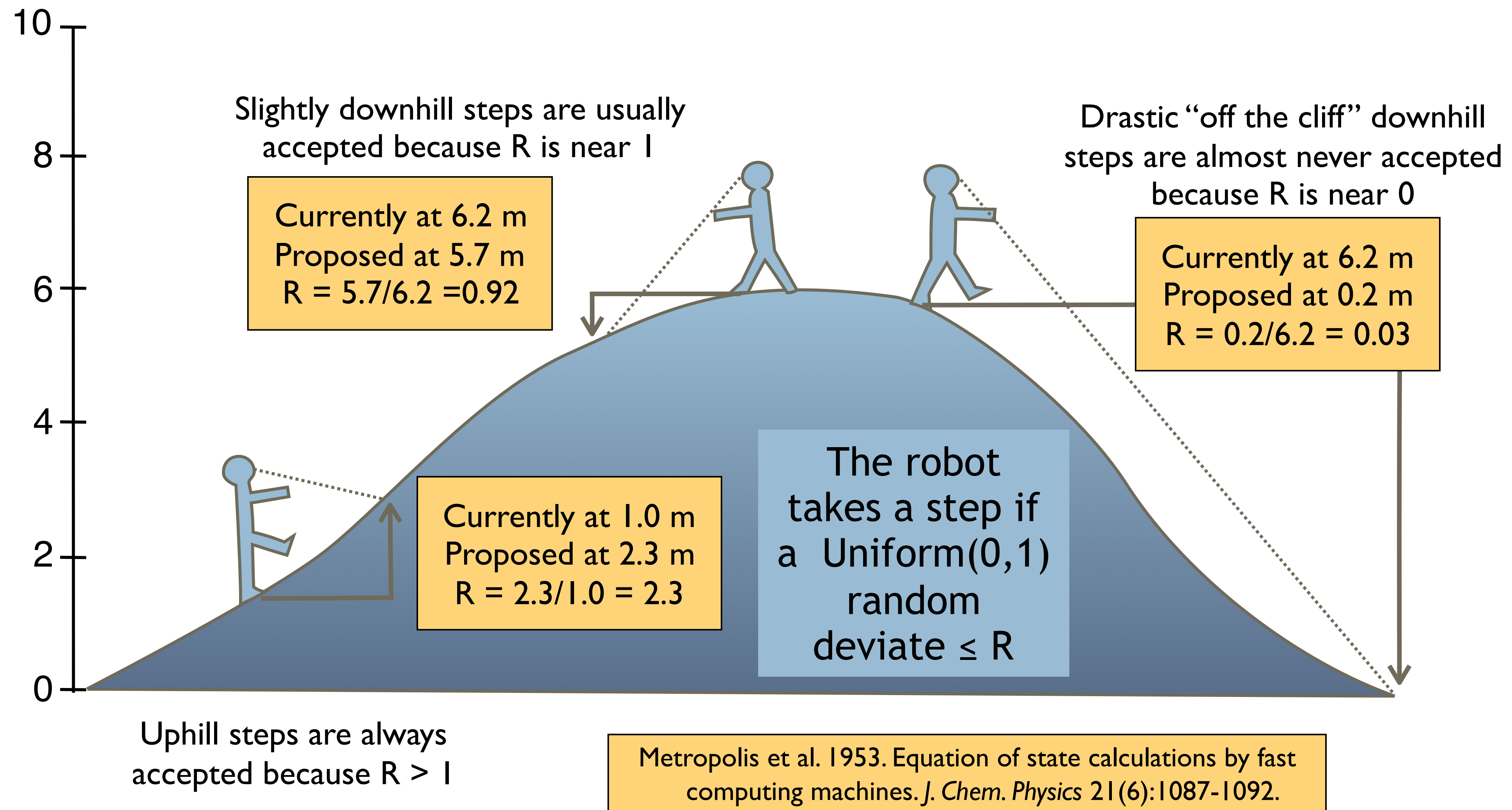
for i in mcmc steps
do
    propose new parameter values;
    calculate the Hastings ratio R;

    if( R > 1 )
        accept the new values;
    else
        accept the new values with Pr = R;

    store the values with frequency j;
done
```

MCMC robot's rules





When calculating the ratio (R) of posterior densities, the marginal probability of the data cancels.

$$\frac{p(\theta^* | D)}{p(\theta | D)} = \frac{\frac{p(D | \theta^*) p(\theta^*)}{\cancel{p(D)}}}{\frac{p(D | \theta) p(\theta)}{\cancel{p(D)}}} = \frac{p(D | \theta^*) p(\theta^*)}{p(D | \theta) p(\theta)}$$

Posterior
odds

Apply Bayes' rule to
both top and bottom

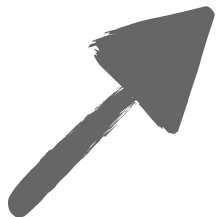
Likelihood
ratio

Prior
odds

Hastings ratio

new parameter values

$$R = \frac{P(\text{HMM diagram with } * \mid \begin{smallmatrix} 0101\dots \\ 1101\dots \\ 0100\dots \end{smallmatrix})}{P(\text{HMM diagram} \mid \begin{smallmatrix} 0101\dots \\ 1101\dots \\ 0100\dots \end{smallmatrix})}$$



=

$$\frac{P(\begin{smallmatrix} 0101\dots \\ 1101\dots \\ 0100\dots \end{smallmatrix} \mid \text{HMM diagram with } *) P(\text{HMM diagram with } *)}{P(\cancel{\begin{smallmatrix} 0101\dots \\ 1101\dots \\ 0100\dots \end{smallmatrix}})}$$

The marginal probability of the data cancels out

$$\frac{P(\begin{smallmatrix} 0101\dots \\ 1101\dots \\ 0100\dots \end{smallmatrix} \mid \text{HMM diagram}) P(\text{HMM diagram})}{P(\cancel{\begin{smallmatrix} 0101\dots \\ 1101\dots \\ 0100\dots \end{smallmatrix}})}$$

=

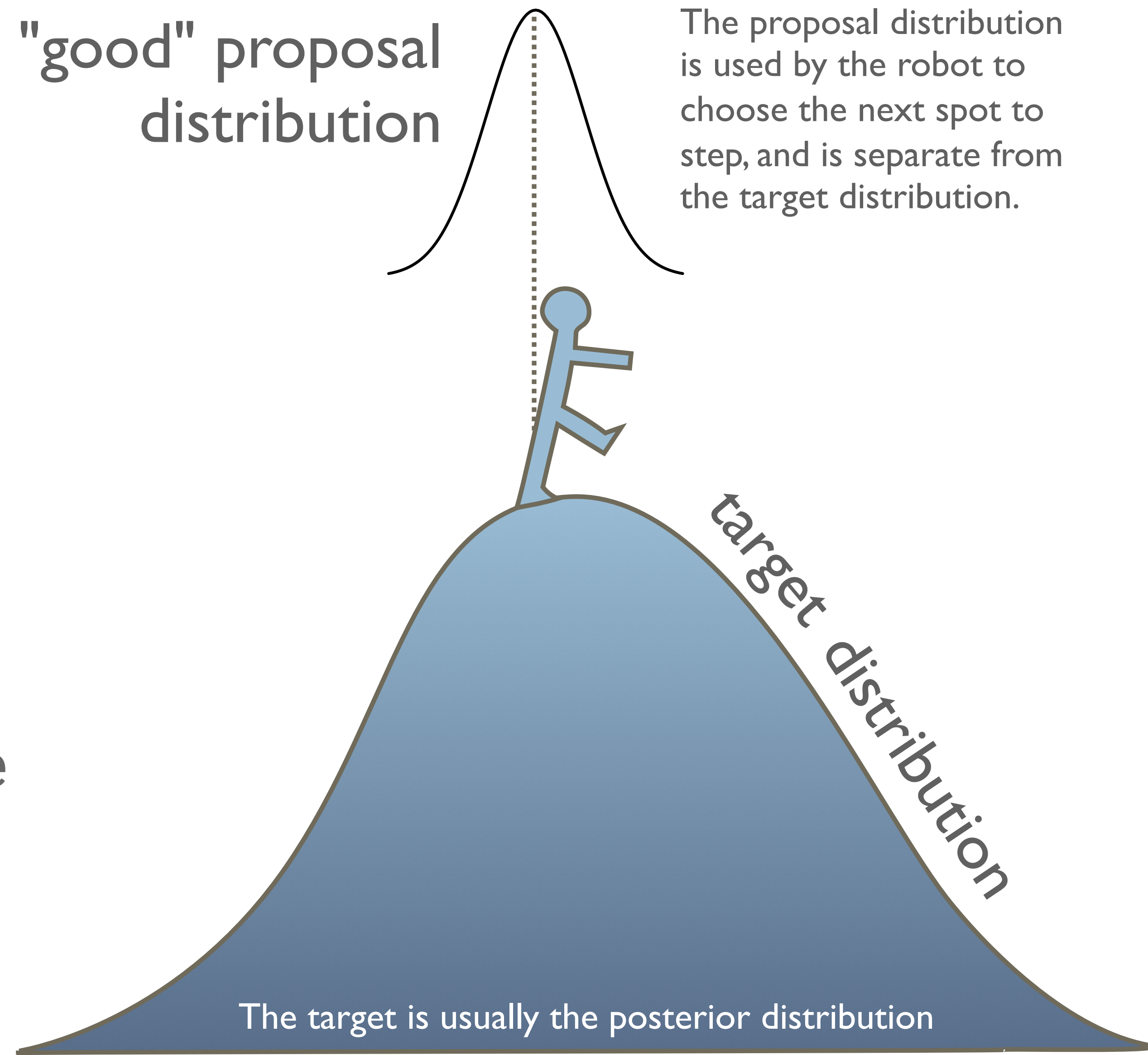
$$\frac{P(\begin{smallmatrix} 0101\dots \\ 1101\dots \\ 0100\dots \end{smallmatrix} \mid \text{HMM diagram with } *) P(\text{HMM diagram with } *)}{P(\begin{smallmatrix} 0101\dots \\ 1101\dots \\ 0100\dots \end{smallmatrix} \mid \text{HMM diagram}) P(\text{HMM diagram})}$$

All we're left to calculate is the likelihood ratio and the prior odds ratio

Moves

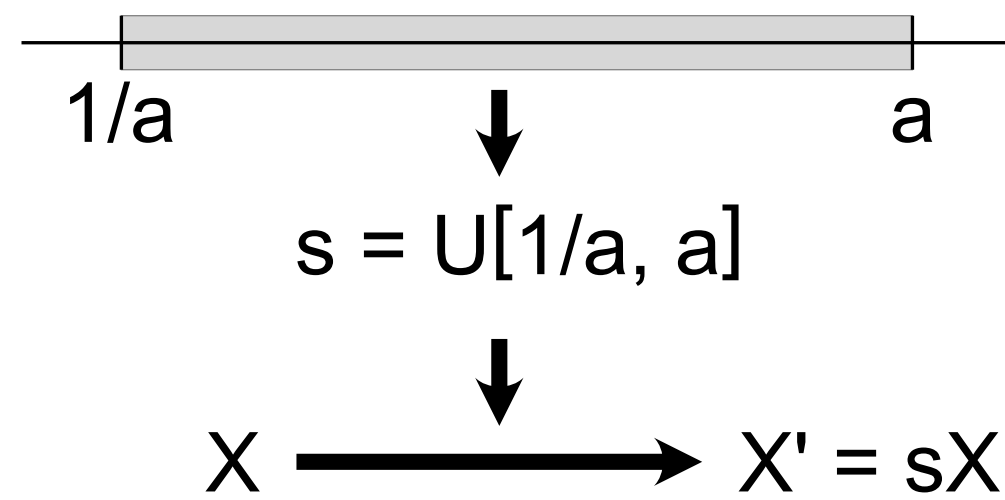
Known as **moves**,
proposals or **operators** —
how we move across the
parameter space

i.e., how do we select the
next set of parameters to
evaluate

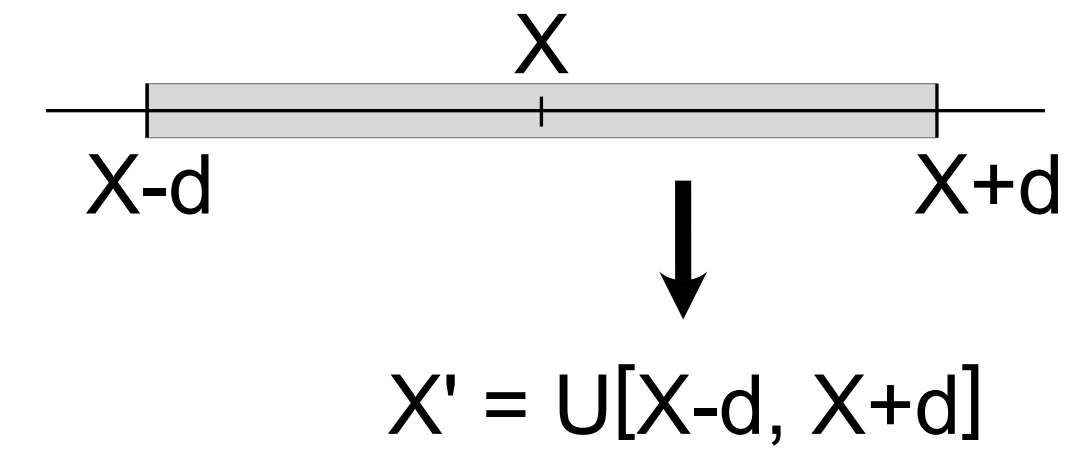


Moves

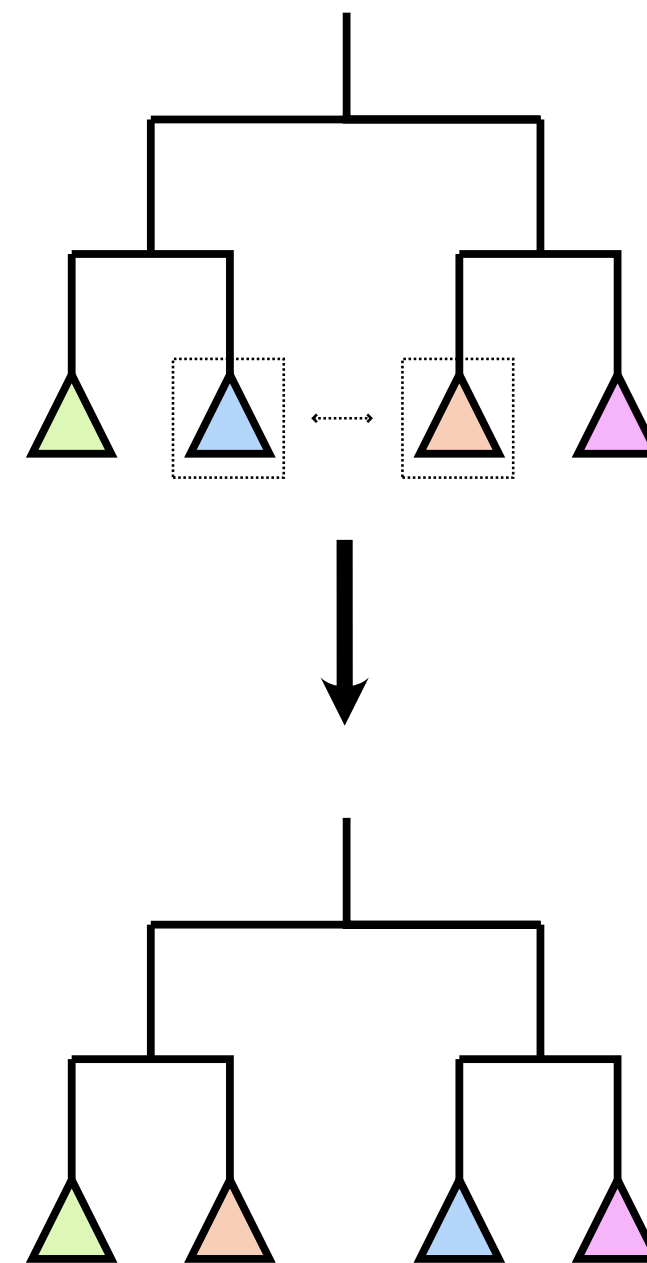
Scaling move



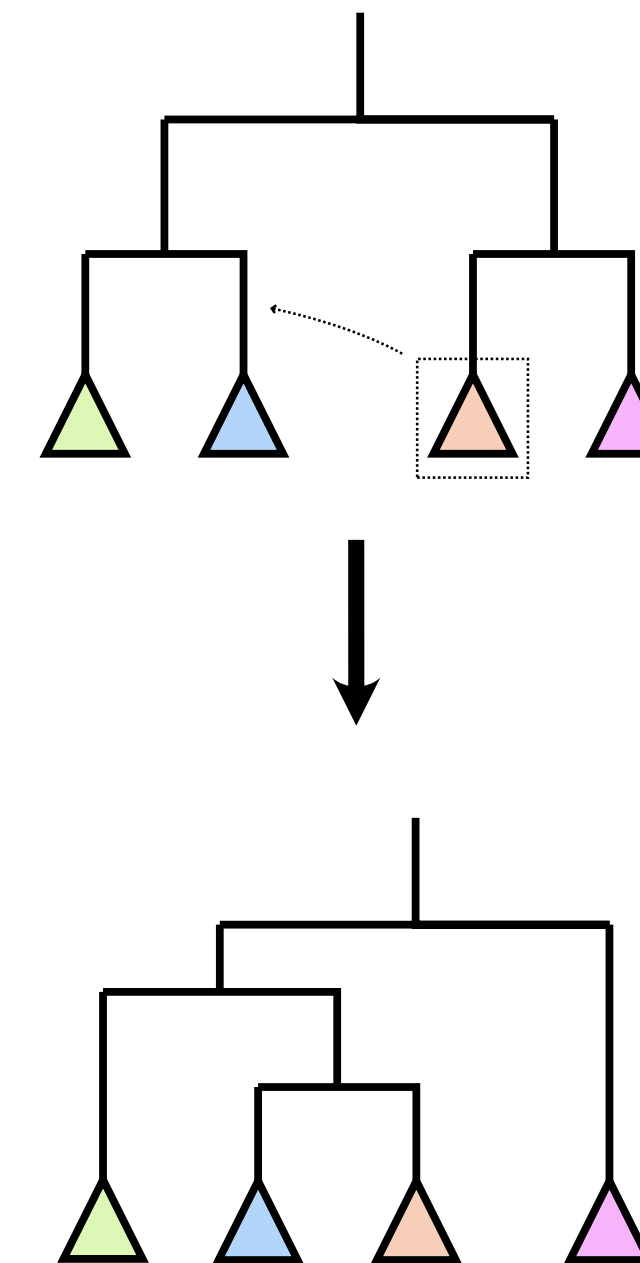
Sliding move



SubTree eXchange (STX) move



Subtree Pruning and Regrafting (SPR) move

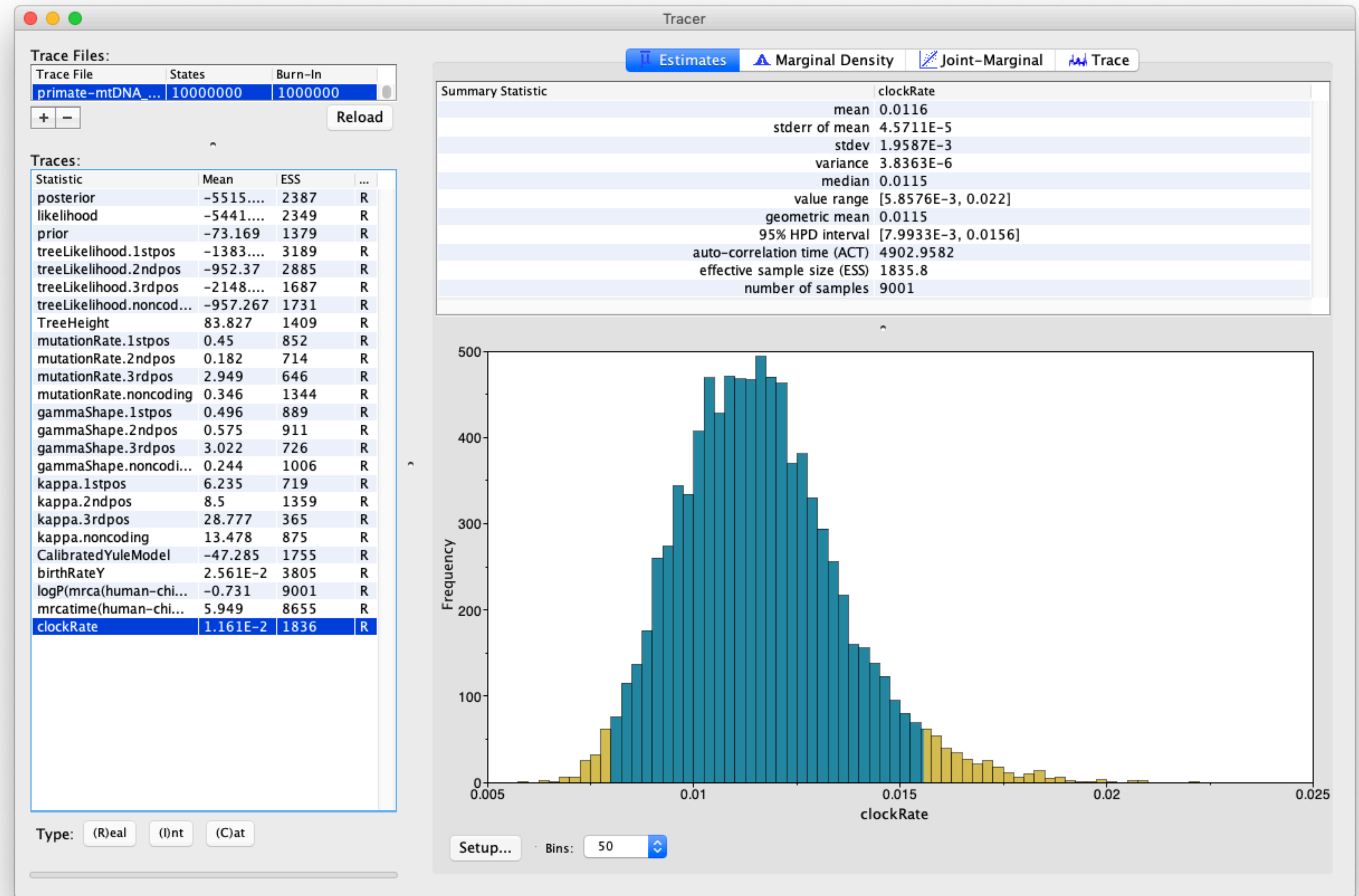


MCMC Robot demo (Paul Lewis)

MCMC Demo (Chi Feng)

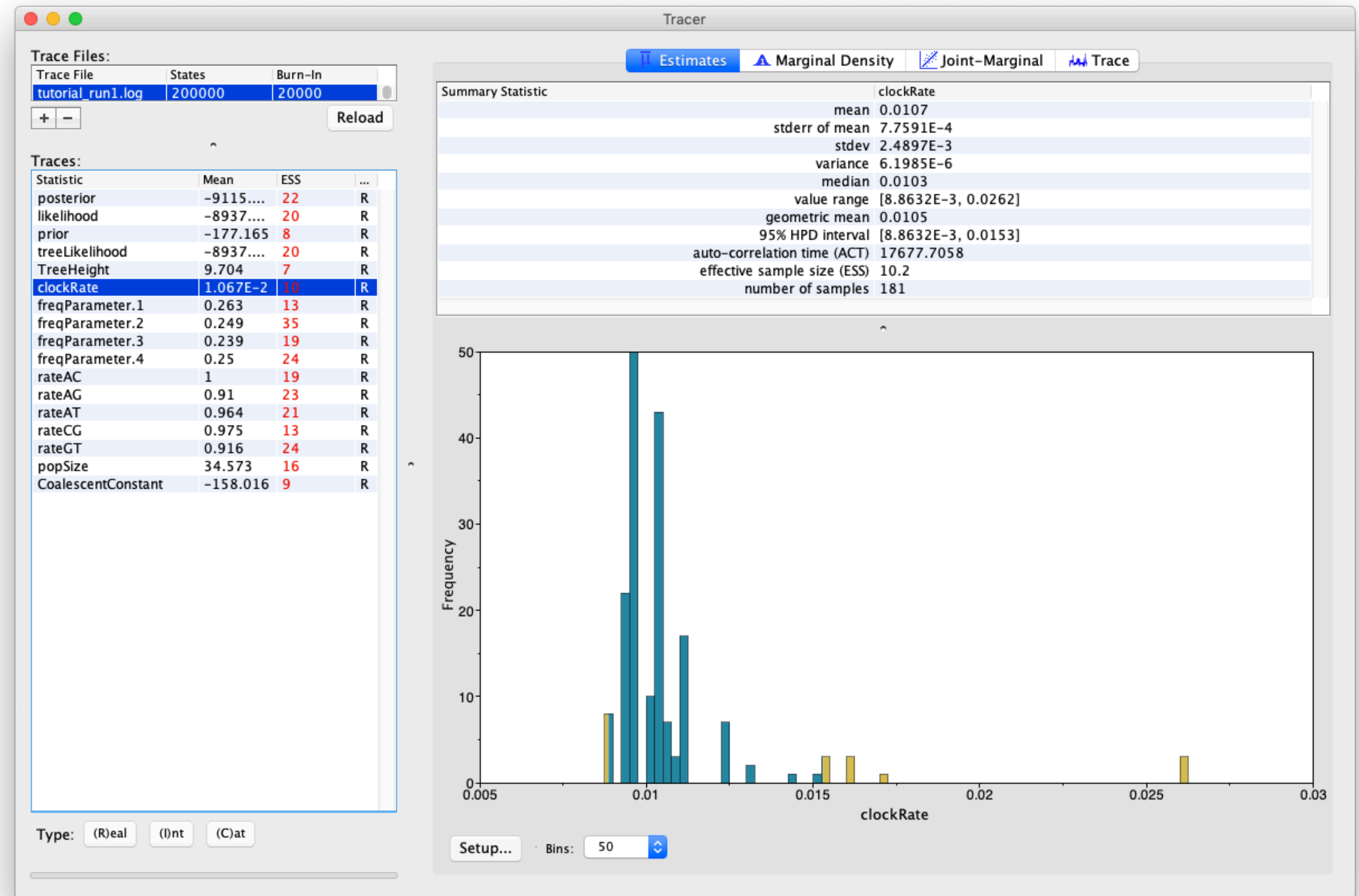
Summarising the posterior

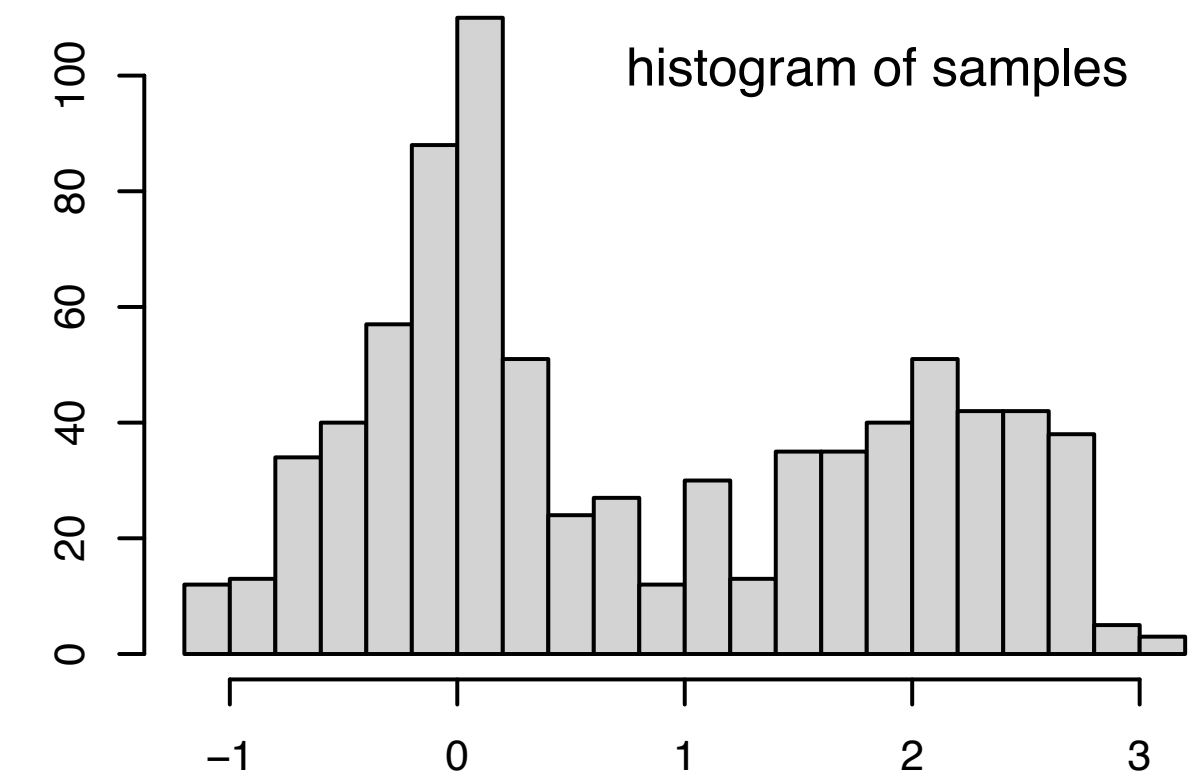
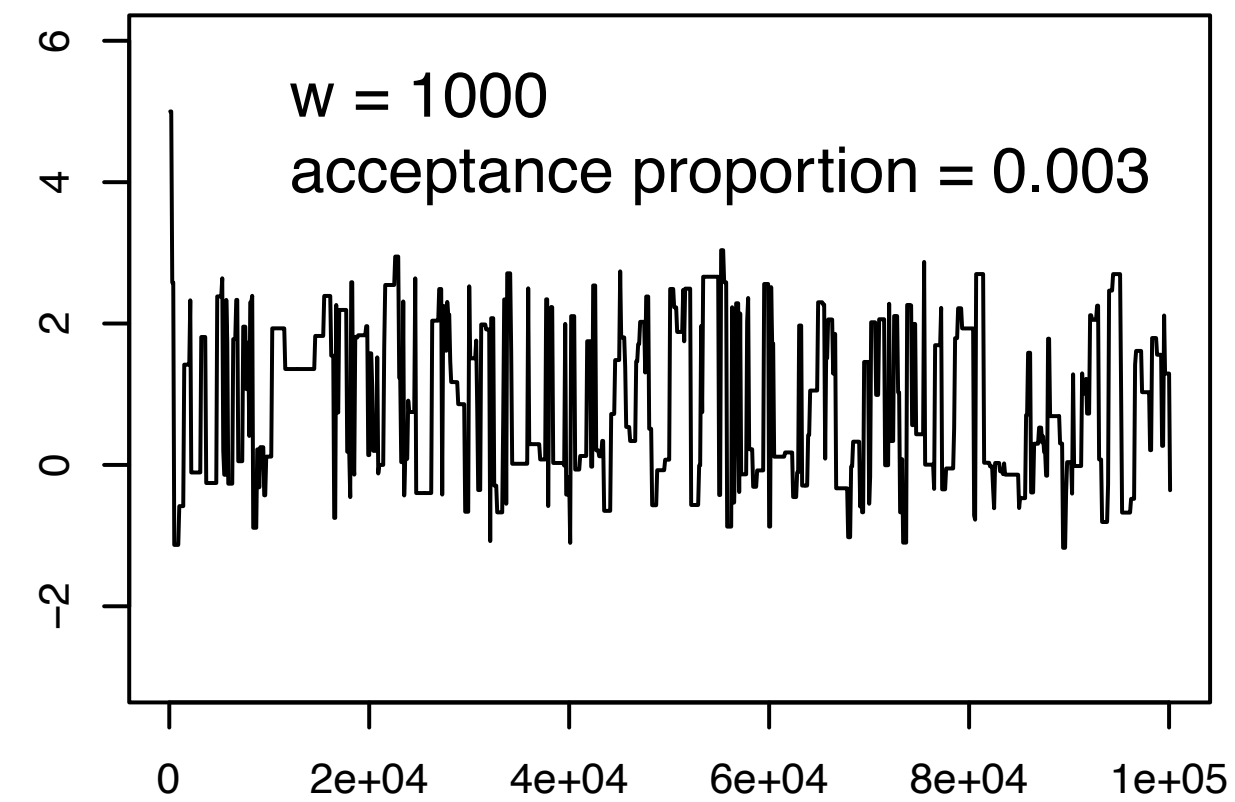
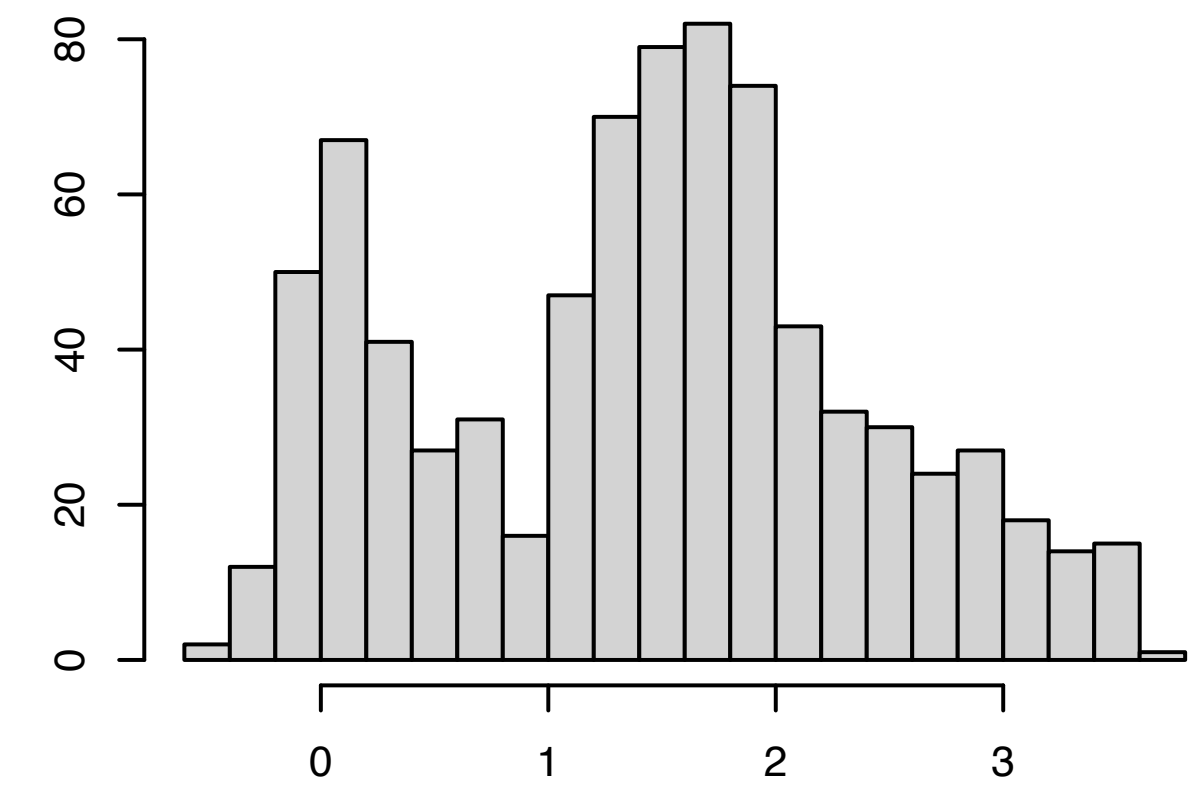
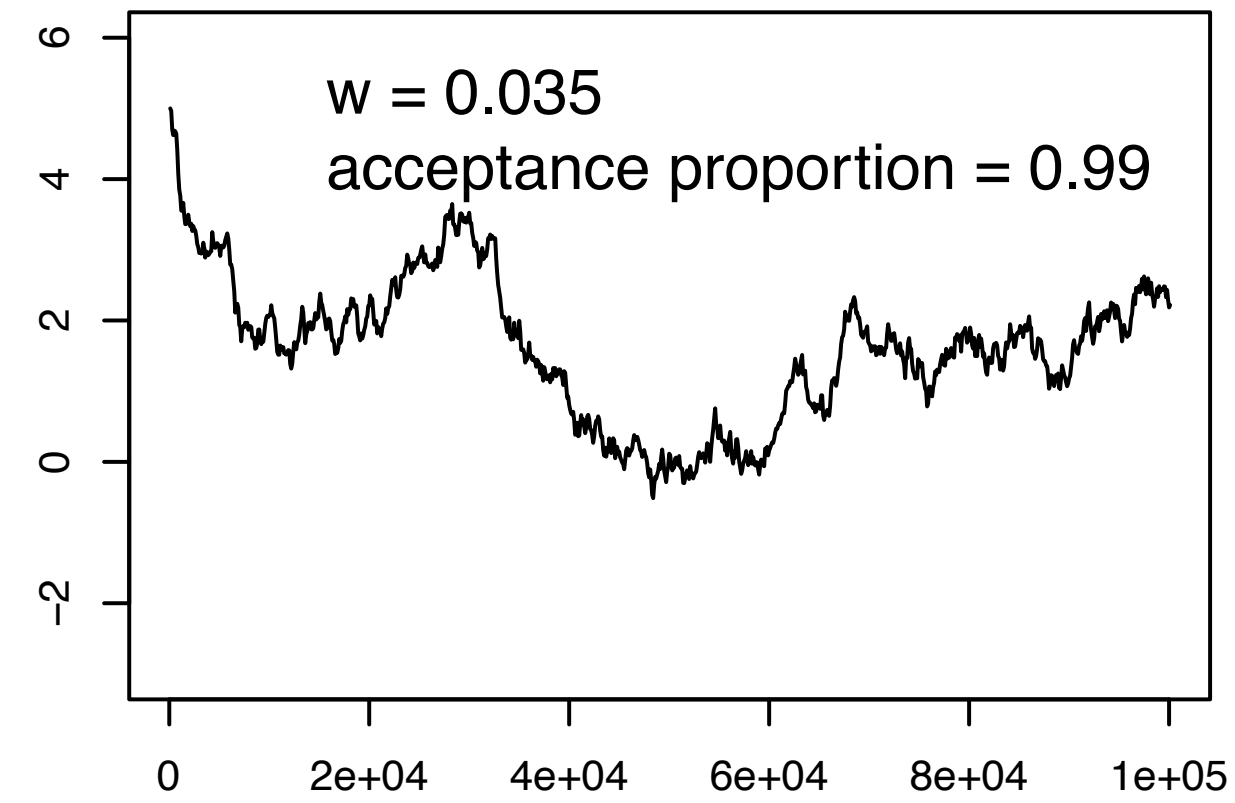
Tracer is an amazing program for exploring MCMC output



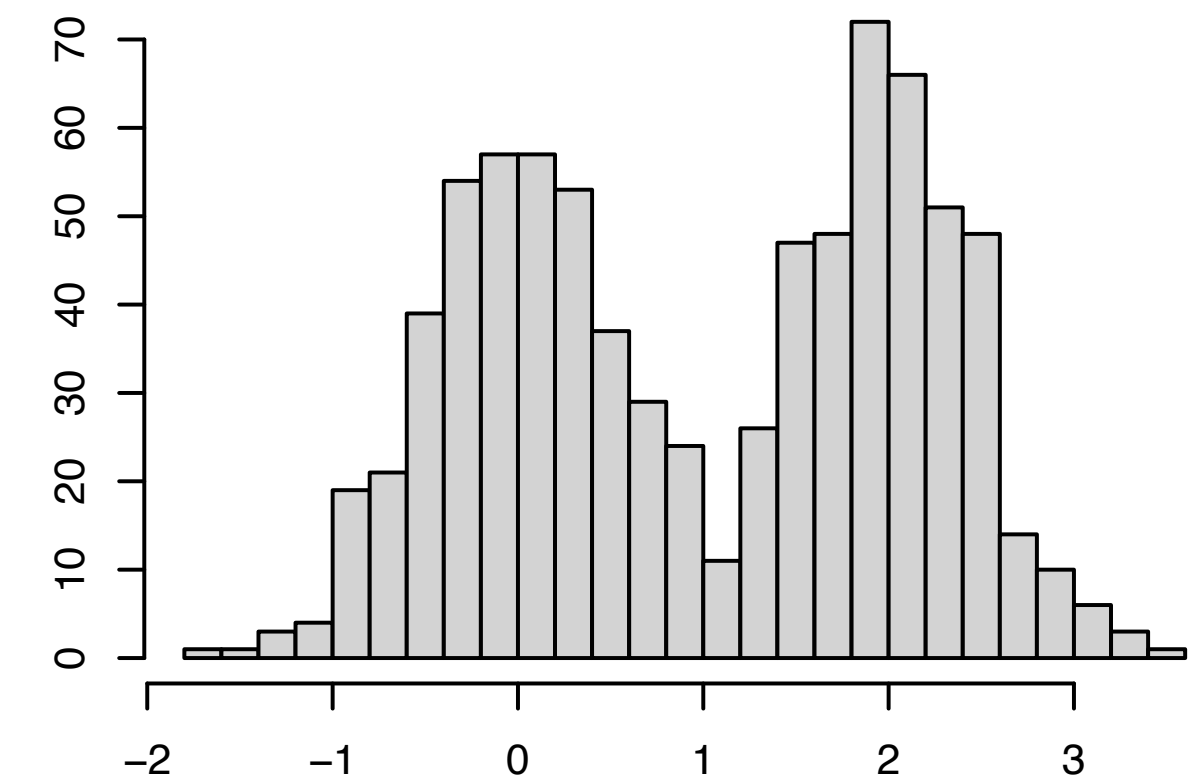
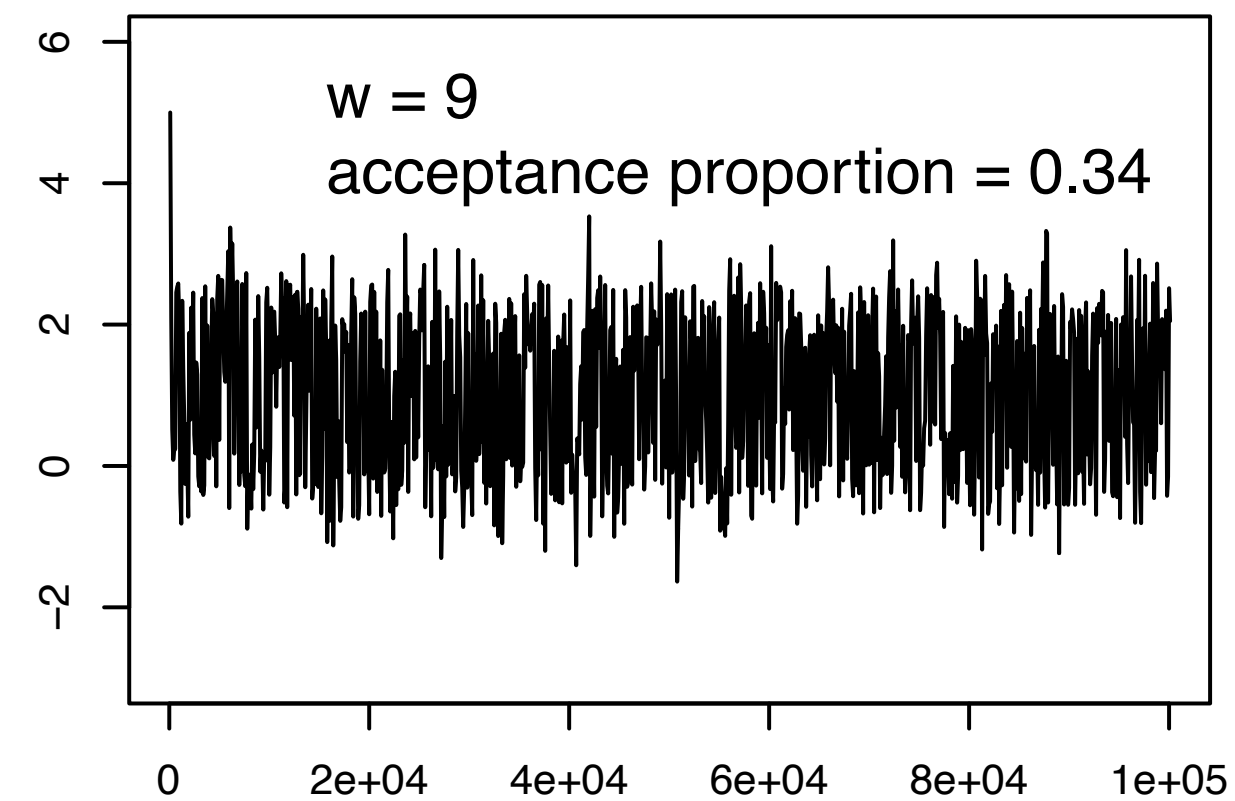
Summarising the posterior

Tracer is an amazing program for exploring MCMC output





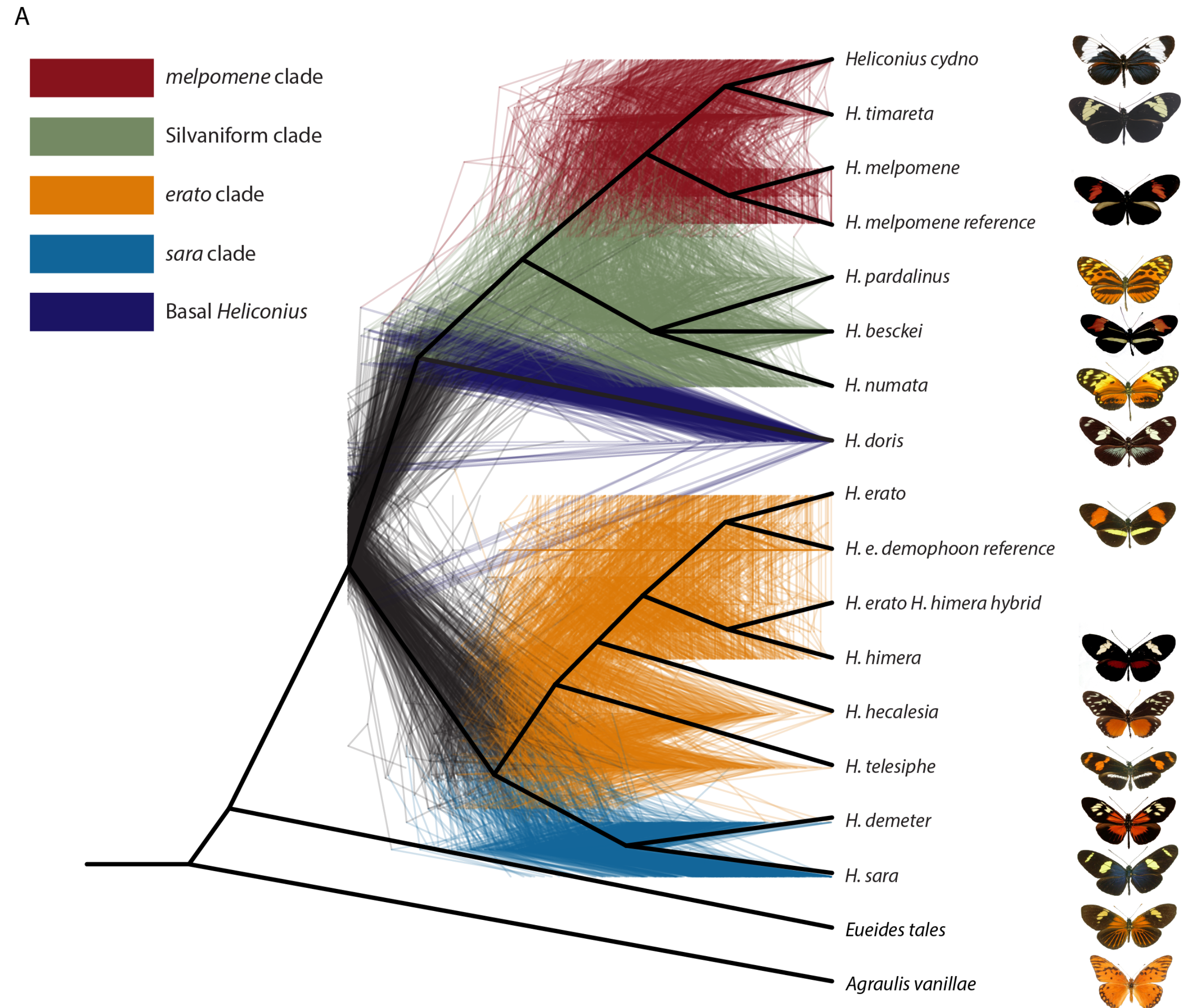
Better!



Summarising the posterior

Summarising trees is much more challenging

Presenting a single summary tree can be misleading



Summarising the posterior

Maximum clade credibility (MCC) tree — the tree in the posterior sample that has the highest posterior probability (i.e., clade support) across all nodes

The **95% highest posterior density (HPD)** — the shortest interval that contains 95% of the posterior probability. The Bayesian equivalent of the 95% confidence interval

Marginal posterior density — the probability of a parameter regardless of the value of the others, represented by the histogram

Exercise (demo)