Part 1: Morphological models

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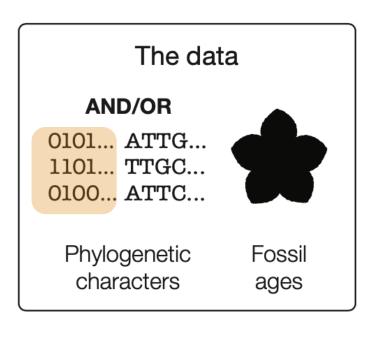
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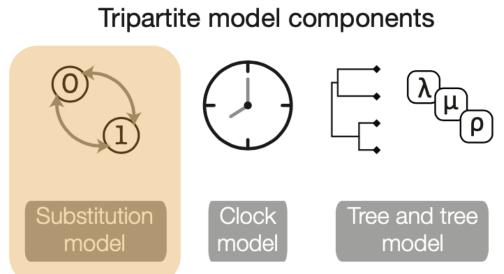
Wednesday 07.09.22











Already know about substitution models for molecular data

JC substitution model

$$Q = egin{pmatrix} -\mu_A & \mu_{AG} & \mu_{AC} & \mu_{AT} \ \mu_{GA} & -\mu_G & \mu_{GC} & \mu_{GT} \ \mu_{CA} & \mu_{CG} & -\mu_C & \mu_{CT} \ \mu_{TA} & \mu_{TG} & \mu_{TC} & -\mu_T \end{pmatrix}$$

GTR substitution model

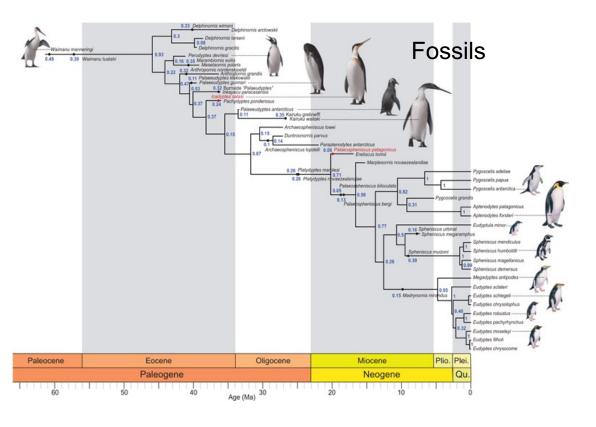
$$Q = egin{pmatrix} * & \mu_{AG}\pi_G & \mu_{AC}\pi_C & \mu_{AT}\pi_T \end{pmatrix} \ \mu_{GA}\pi_A & * & \mu_{GC}\pi_C & \mu_{GT}\pi_T \ \mu_{CA}\pi_A & \mu_{CG}\pi_G & * & \mu_{CT}\pi_T \ \mu_{TA}\pi_A & \mu_{TG}\pi_G & \mu_{TC}\pi_C & * \end{pmatrix}$$



Models of discrete character data

For most organisms (essentially of extinct taxa) all we have is morphological data

Important for dating phylogenies, ancestral state reconstructing and testing evolutionary hypothesis.



Extant taxa

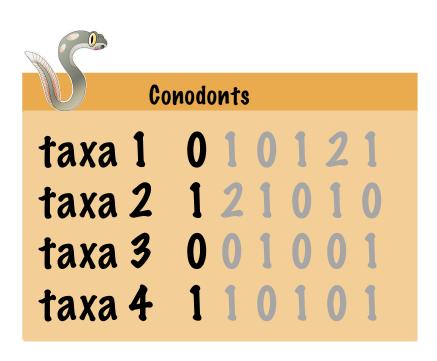
001510010?00-100--000000000 000500010?200100--0010010000 002500010?200100--0?10010000 00?5?0010?200100?-0???010110 0015000101201000430100011111 0015000101201010440111011111 ??050?????201000440?11011111 01050?010-210000?501??010110 00020001002101003-1110010110 0002000100211001441121011111 000201111-210010?-??11011121 ?103?0?11?1001104-0000010000 1005002110100010--0?00110?20 1005002000101010540?00110020

Morphological data

Cambrian stalked echinoderms show unexpected plasticity of arm construction Zamora & Smith. 2012 Proc B

Co	nodonts			
taxa 1	01	0 1	21	
taxa 2	12	10	10	
taxa 3	0 0	10	0 1	
taxa 4	11	0 1	0 1	





Often used to indicate presence absence data

	nodonts	
V	VIOUOVI (S	
taxa 1	010121	
taxa 2	121010	
taxa 3	001001	
taxa 4	1 1 0 1 0 1	

Multistate characters can be used to represent types of a trait

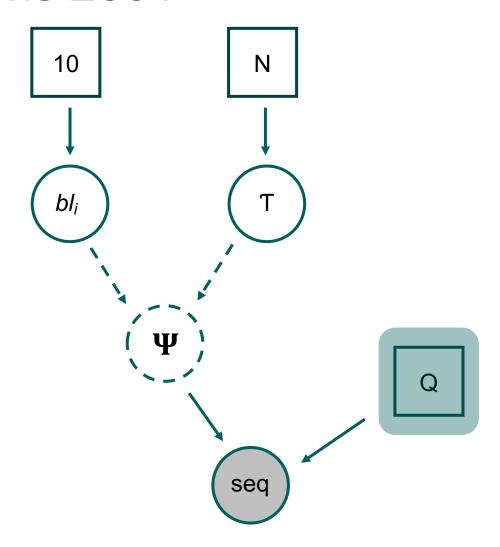
	Conod	onts				
taxa taxa taxa	1 0 2 1	1	0	0	10	
taxa					0 1	

Trait 1		Trait 2
0	≠	0
1	≠	1

Generalising morphological data is much more difficult that molecular

April Wright has an awesome paper about this stuff!

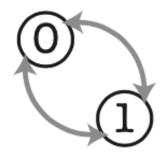
Mk model – Lewis 2001



Generalised JC 69 model

It is a symmetric model: probability of changing from 0 to 1 same as 1 to 0

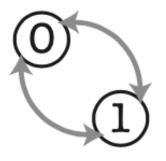




It is a symmetric model: probability of changing from 0 to 1 same as 1 to 0



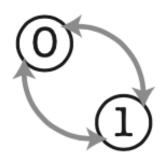
Characters are always in one of k states



It is a symmetric model: probability of changing from 0 to 1 same as 1 to 0



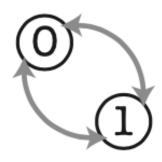
Characters are always in one of k states Character change from one state to another is instantaneous along a branch



It is a symmetric model: probability of changing from 0 to 1 same as 1 to 0



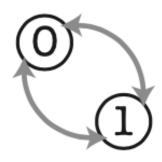
Characters are always in one of k states
Character change from one state to another is
instantaneous along a branch
Changes are independent of each other



It is a symmetric model: probability of changing from 0 to 1 same as 1 to 0



Characters are always in one of k states
Character change from one state to another is
instantaneous along a branch
Changes are independent of each other
No state is a priori ancestral or derived



Extensions of the Mk model

It is possible to relax some of the assumptions of the MK model.

Extensions are included to account for factors that are considered important in morphological evolution.

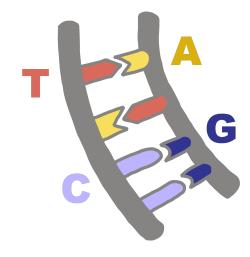
Aim to make the models closer to reality.

MkV model

$$P(D \mid T, V) = \frac{Pr(D, V \mid T)}{Pr(V \mid T)}$$

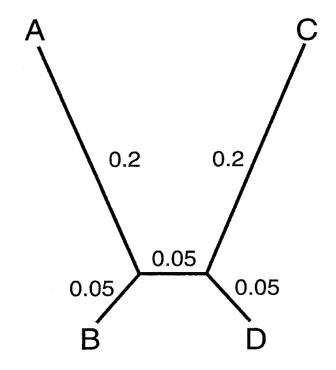


Corrects for the acquisition / ascertainment bias in your data



Lewis 2001

MkV model



	True branch length	Mk (uncorrected)	Mkv (corrected)
Percent correct	_	74.0	99.8
Branch A	0.2	$241,750 \ (\pm 349,100)$	$0.206 (\pm 0.060)$
Branch B	0.05	$0.43210 \ (\pm 0.13756)$	$0.050~(\pm 0.018)$
Branch X	0.05	54.646 (±1,725.3)	$0.052~(\pm 0.023)$
Branch C	0.2	$143,950 \ (\pm 228,910)$	$0.206\ (\pm0.059)$
Branch D	0.05	$0.022~(\pm 0.054)$	$0.051\ (\pm0.019)$

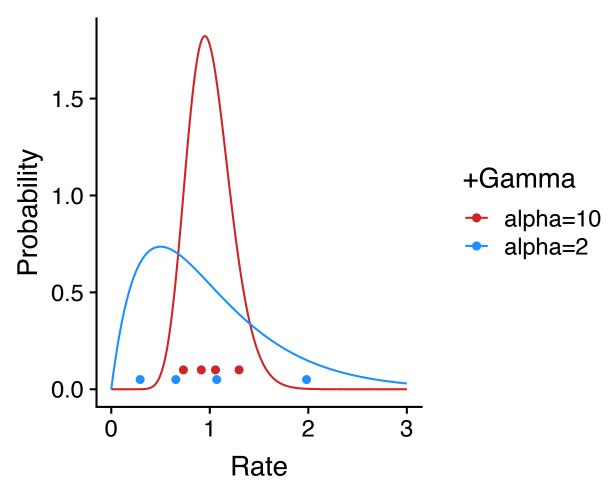
Lewis 2001

Rates of morphological evolution

	Conodonts	
taxa 1	01012101012	2 1
taxa 2	12101000100	1
taxa 3	00100111010	1
taxa 4	11010101012	2 1

Unlikely that all characters evolve under same process

Across site rate variation

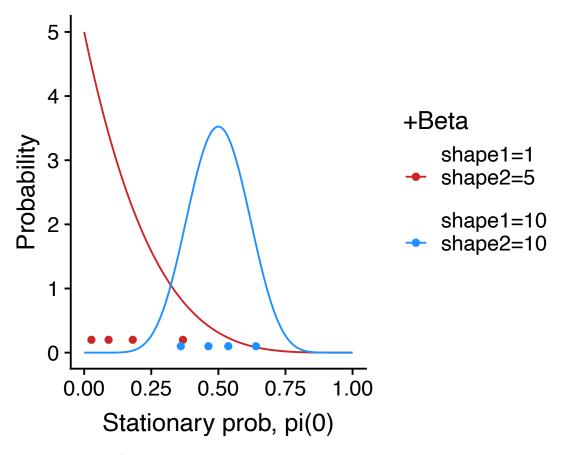


alpha = 10, the rates are similar alpha = 2 the rates differ

This approach allows faster evolving sites to evolve according to higher rates and visa versa

Image from Michael Landis Yang 1994

Allowing heterogeneity in character change symmetry



This model allows for unequal transitions between states.

Relaxing the assumption that the probability of changing from 0 to 1 is the same as 1 to 0

Uses state frequencies for transition probabilities – i.e.It may be very likely, in a character, to change from 0 to 1. But if the frequency of 0 is very low, we will still seldom see this change.

Image from Michael Landis

Partitioning the data

Partitioned analyses allow for different sets of homologous sites to evolve according to different sets of evolutionary parameters

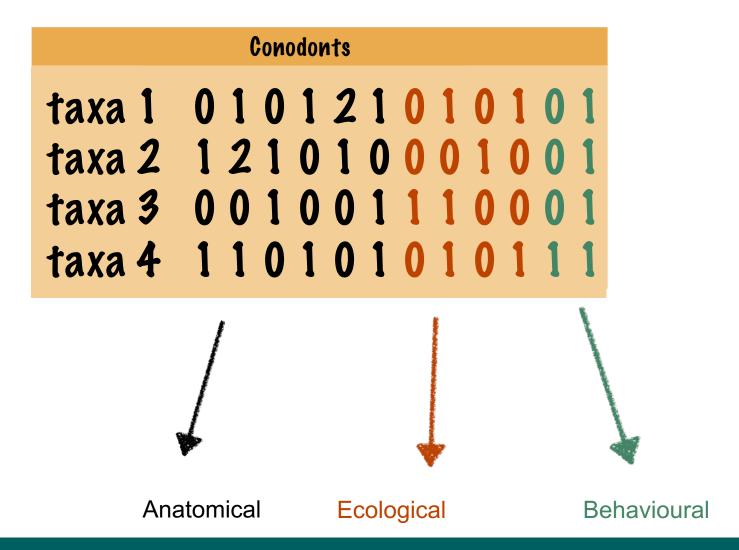
Character sets might share number of states ancestral/derived polarity structure/order variability ontogeny function model fit

Conodonts					
taxa 1	01012101012	1			
taxa 2	12101000100	1			
taxa 3	00100111010	1			
taxa 4	11010101012	1			

Partitioning Morphological data sets

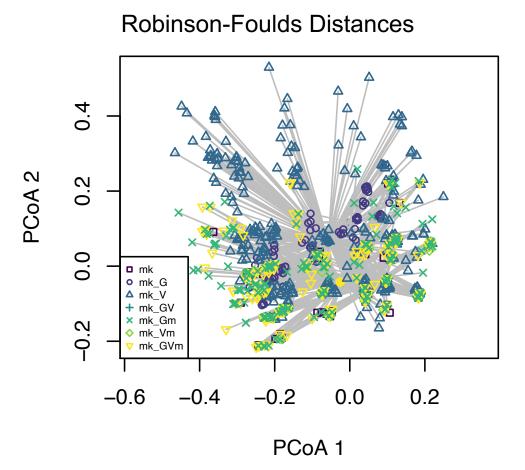
Conodonts					
taxa 1	010121010101				
taxa 2	121010001001				
taxa 3	001001110001				
taxa 4	110101010111				

Partitioning Morphological data sets

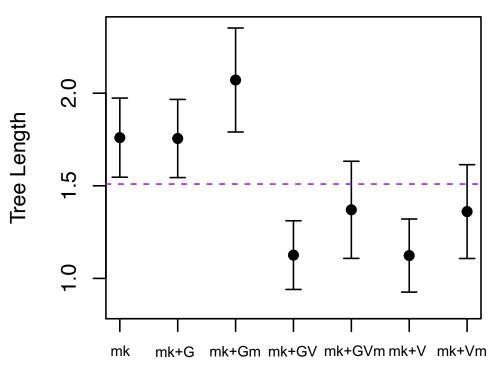


Does changing the substitution model really matter for empirical data?

Impacts of substitution model on inferred parameters







(Mulvey et al in prep.)



Exercise 1

Run an MCMC inference using **two** "versions" of the Mk model

